

CV: Max B. Kazemzadeh

1. Personal Information

Name: Max B. Kazemzadeh
Program: Art & Media Design
Department: Art, Communication & Theater (ACT)
University: Gallaudet University
Rank: Full Professor
Year of University Appointment to Current Rank: 2017

Education

PhD, The Planetary Collegium, University of Plymouth, UK, Aug 2020
MPhil, The Planetary Collegium, University of Plymouth, UK, Aug 2016
MFA, Design & Technology, Parsons School of Design/New School University NY NY
2000
Certified Instructor of 3D Studio Max, 2002.
Post BFA, Studio Art, Hunter College, NY, NY, 1998
BFA, Painting & Drawing, University of North Texas, Denton, TX, 1998

Employment

01/18-present **Chairperson of Art, Communication & Theater (ACT) Department** –
Gallaudet University, Washburn Arts Center, Washington, DC
08/17-present **Full Professor, Art & Media Design Program** – Gallaudet University,
Washburn Arts Center, Washington, DC
08/16-present **Director of the TinkerLab at Gallaudet** - Gallaudet University, Washburn Arts
Center, Washington, DC
08/14-present **Program Director of Art & Media Design** – Gallaudet University,
Washburn Arts Center, Washington, DC
05/13-08/17 **Associate Professor of Art & Media Design** – Gallaudet University,
Washburn Arts Center, Washington, DC
08/09-05/13 **Assistant Professor of Art & Media Design** – Gallaudet University, Washburn
Arts Center, Washington, DC
06/05-present **Visiting Professor / Artist in Residence** – Central Academy of Fine Art in
Beijing,
China (<http://www.cafa.edu.cn>)
06/12-08/12 **Technical Assistant** – Medialab-Prado, Madrid, Spain
06/05-08/10 **Contributing Writer** – ArtLies Magazine, Houston, TX
08/03-08/09 **Assistant Professor of New Media Art** – University of North Texas, College of
Visual Arts + Design, Denton, TX
08/99-08/03 **Visiting Lecturer in Electronic Media Art** – Pratt University, New York, NY
11/01-08/03 **Founder/Owner** - Wonderblimp Interactive, Brooklyn, NY
02/00-11/02 **Interactive / Visual Designer** – R/Greenberg and Associates (R/GA Interactive),
New York, NY
05/98-02/00 **Interaction / Web Designer** – Delirium, Inc, New York, NY
03/97-09/98 **Interaction / Web Designer** – Digital Media Design, Inc, New York, NY
06/95-03/97 **Creative Director** - PGS Advertising, Dallas, TX

2. Research, Scholarly, & Creative Activities

a. Articles in Refereed Journals.

Kazemzadeh, Max B. "Postnational Technollaboration within the Postbiotanical Village"
Technoetic Arts Journal, Volume 11, Issue 3, Intellect Publishers, December 2013

Kazemzadeh, Max B. "Art, Skill & Thought: The Moist Machine" Skilled Art: Engenho & Arte,
Artshare Publishers, May 2012.

Kazemzadeh, Max B. "Apophenotics: Virtual Pattern Recognition, the Origins of Creativity &
Augmenting the Evolution of Self." Technoetic Arts Journal, Volume 10, Number 1, Intellect
Publishers, May 2012. pp. 115- 118. ISSN: 1477965X, Online ISSN: 17589533

Kazemzadeh, Max B. "From Walls to Walkways, from Facts to Fields: Apophenia, DIWOD, Open
Src Everything, the Post Nomadic Community & Syncretic Methods for Exploring Consciousness"
CR12 Presence in the Mindfield: Art Identity and the Technology of the Transformation: editors:
Roy Ascott and Luis Miguel Girao. Universidad de Aveiro, November 2011. ISBN: 978-972-789-
356-0

Kazemzadeh, Max B. "Visibly Invisible: Spukhafte Fernwirkung, *Mechano-Moist* & (the)
Enlightenment." Making Reality Really Real. editors: Roy Ascott, Gangvik, Jahrman, TEKS
Publishing, Trondheim, Norway, November, 2010 ISBN: 978-82-998211-2-4

Kazemzadeh, Max B. "Psychic Systems and Metaphysical Machines: Experiencing Behavioral
Prediction with Neural Networks" Technoetic Arts Journal, Volume 8, Number 2, Intellect
Publishers, pp. 189-198(10), November 2010 , ISSN 1477-965X

Kazemzadeh, Max B., Parberry, I., Roden, T., Nunn, J. R., Scheinberg, J., Carson, E., Cole, J.,
"Challenges and Opportunities in the Design of Game Programming Classes for a Traditional
Computer Science Curriculum" Publisher: larc.unt.edu, Publication Date: Jan 1, 2010

Kazemzadeh, Max B., Parberry, I., Roden, T., "The art and science of game programming"
Publication Name: ACM SIGCSE Bulletin, Publisher: dl.acm.org, Publication Date: Jan 1, 2006

Kazemzadeh, Max B., Parberry, I., Roden, T., "Experience with an industry-driven capstone
course on game programming," Publication Name: ACM SIGCSE Bulletin, Publisher: dl.acm.org,
Publication Date: Jan 1, 2005

b. Presentations, Abstracts, and Other Professional Papers Presented.

i. Refereed conference proceedings.

1. Paper Presentation, Di-Egy Festival Consciousness Reframed Conference Series,
International Research Conference on Art, Technology, and Consciousness, Cairo, Egypt.
03/31/13-04/02/13

2. Paper Presentation, CAA College Art Association Conference, presenting the paper
"Postnational Technollaboration within the Postbiotanical Village," New York City, NY. 02/13/13

3. Paper Presentation, "Technoetic Teleos: Art, Myth and Media in Consciousness Reframed
Series" International Research Conference on Art, Technology, and Consciousness, Ionian
Center for the Arts & Culture, Kefalonia, Greece, 04/18/11 – 04/20/11

4. Paper Presentation, The 11th Annual International Research Conference: Consciousness
Reframed: Art & Consciousness in the Post-Biological Era, "CR12: Presence in the Mindfield,"
Macromedia University of Applied Sciences (MHMK), Lisbon, Portugal, 11/30/11 – 12/02/11

5. Paper Presentation, International Research Conference on Art, Technology, and Consciousness “Transcultural Tendencies, Transmedial Transactions” hosted by Shanghai Institute of Visual Art, Fudan University, Planetary Collegium: University of Plymouth, Shanghai, China, 08/26/11-08/27/11

6. Poster Presentation, International Exhibition on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece, 04/15/11 – 05/15/11

7. Paper Presentation, The 11th Annual International Research Conference: Consciousness Reframed: Art & Consciousness in the Post-Biological Era, “Making Reality Really Real,” convened by TEKS-Trondheim Electronic Arts Center, Trondheim, Norway, 11/19/09 – 11/22/09

8. Paper Presentation, International Research Conference on Art, Technology, and Consciousness “Skilled Art: Engenho & Arte” Guimaraes, Portugal, 04/23/10 – 4/24/10

9. Paper Presentation, The Planetary Collegium’s Xth International Research Conference, Consciousness Reframed: Art & Consciousness in the Post-Biological Era, “Experiencing Design, Behaving Media,” Macromedia University of Applied Sciences (MHMK), Munich, Germany, 11/19/09 – 11/22/09

c. Media (Films, CDs, DVDs, Photographs, Webpages)

DVDs

Compilation of Student Work with 3D Modeling and Animation (available on request)

Compilation of Student Work with Film and Special Effects (available on request)

Compilation of Student Work with 2D Animation (available on request)

Webpages:

<http://www.maxkazemzadeh.com>

<http://emedia.wordpress.com>

<http://www.poseidonspull.com>

<http://www.wonderblimp.com>

<http://www.vimeo.com/user2434443>

<http://youtube.com/user/wonderblimp>

<http://www.funcolab.com>

<http://www.jalansahba.com>

<http://www.pgsadvertising.com>

<http://www.maxkazemzadeh.com/tenure> (for more information)

<http://www.flickr.com/photos/58706191@N06/sets/72157631916093696> (images of student interactive work)

d. Exhibits, Performances, Demonstrations, & other Creative Activities

Solo Exhibitions:

2017 Harvestworks Gallery, New York Electronic Arts Festival (NYEAF), “Pag-Day’17” or “PaggankDaywaygun (2017),” Governors Island, NY. 07/1-07/23/2017

ISEA: 2017: International Symposium of Electronic Art – 2017, “Colombiritmos: Manizales Coffee-Drip (2017),” Manizales, Colombia. 06/10-06/17/2017

2016 Harvestworks SOHO Gallery, New York Electronic Art Festival (NYEAF), “Birdsong Mimic” Bird Song Mimic: East to West Coast Bird/Human Communication Event, in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, New York NY, 07/19/16

- Medialab-Prado, "Madritmos (2016)," Madrid, Spain. 07/15/16-11/15/16
- CAFA Digital Media Gallery, "Beirithms (2016)," in collaboration with Reza Safavi. Beijing, China. 06/15/16-7/15/16
- 2015** Times Square, New York Electronic Art Festival (NYEAF), "Birdsong Diamond Project", in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, New York NY, 07/15/2015
- 2013** Ionian Center for Art & Culture (inside the Melissani Cave), "Poseidon's Pull" Project, Kefalonia, Greece. 08/28/13-09/18/13
- Gezera Art Center, Ministry of Culture of Cairo, Solo Exhibition, Cairo, Egypt. 03/13-04/13
- 2012** Ionian Art Center, "Lake Melissani & the Sensory Syryn: Re-living the Myth of Melissani," Kefalonia, Greece, 08/12
- 2011** Laboral Center for Art & Technology, Artist Residency with Hernani Dias to develop three Refarm Kids custom hardware boards using AVR Tiny, 11/11
- Tarragona Bus Station, Bus Station Residency Project Exhibition sponsored by Caldo Cultivo, Tarragona, Spain, 07/11-08/11
- Songzhuan Art Museum, "New Age: New Media" Beijing New Media Arts Exhibition 2011 -06/18/11-08/30/11
- 2009** Renmin University of China – "Oppressionism," Beijing, China, 08/05/09 – 11/01/09
- 2007** Brookhaven College Art Studio Gallery, "Express & Local," Dallas, TX, 03/06/07 - 04/12/07
- Collin County Community College Art Gallery, "Express & Local," McKinney, TX, 01/16/07 - 02/10/07
- 2006** Beijing Cubic Contemporary Art Center, Beijing, China, 06/01/06 - 07/15/06
- Richland College Art Gallery, Dallas, TX, 03/24 - 05/12/06
- 2005** Blue Star: Three Walls Gallery, San Antonio, TX, 10/07/05 - 10/28/05
- Beijing Cubic Contemporary Art Center, Beijing, China, 06/09/05 - 07/17/05
- Sanban Gallery, Beijing, China, 06/03/05 - 06/09/05
- 2004** Methods Gallery, Dallas, TX, "Gestural Transmission" (solo performance), 10/02/04
- Sanban Studio Gallery, Dashanzi International Art Festival, Beijing, China, 07/25/04 - 08/06/04
- Baseline Gallery, Vacaville, CA, 06/25/04 - 07/25/04*
- Studio 107 Gallery, Austin, TX – "Curious Comforts," 06/15/04 - 08/10/04*

Group Exhibitions

- 2017** ISEA2017: 23rd International Symposium for Electronic Art, "Columbiritmos: Coffee Drip," Manizalez, Columbia. 6/11-7/18
- 2016** Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/10/16-12/01/16
- Governors Island, NY. New York Electronic Art Festival (NYEAF). "Birdsong Diamond: Mimic", in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, New York NY, 07/1/16 – 11/15/16
- 2015** Governors Island, New York Electronic Art Festival (NYEAF), "Birdsong Diamond Project", in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, New York NY, 06/14/15-8/15/15
- Linda Weintraub's Home, New York Electronic Art Festival (NYEAF), "Birdsong Diamond Project", in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, Rhinebeck, NY, 06/12/2015
- 2014** American University Dubai, ISEA2014: 20th International Symposium for Electronic Art, "Dabarhithms: Palm Wish: Chasing Fairies," Dubai, EAU. 10/30-11/08 (permanent installation)
- 2013** Linda Jordon Gallery, Fall Show, Washington, DC. 10/20/13-11/20/13
- Washington State University (Pullman) Museum of Art, Group Exhibition, Pullman, Washington. 08/19/13-09/19/13
- MalMaison Restaurant/Bar/Club, No Kings & iStrategyLabs Sponsored Event: "The Socio-Political Social Networking Social" Exhibited "JabberSquawkey: The Automated Political Gossip Perpetuator" Georgetown, Washington, DC, 02/22/13
- MCentral Festival at 700 H Street NE: (Inaugural Weekend), "Americana X Trains" Exhibition: Exhibited "The Other Side of the Tracks" face recognition projection project with the No Kings Collective inaugural ball weekend, Washington, DC. 01/18-01/21
- 2012** Submerge Art Fair DC, "Everybody's Gotta Eat . . . Everybody Can" Exhibition (Nine Day Flash Art Happening) with the No Kings Collective with DC Week at 700 H Street NE, Exhibited "Antisocialbots (2007)" and "Jabbertalkey (2012)". Washington, DC. 11/10/12-11/18/12
- Corporation for National & Community Service, "Diversity," Washington, DC. 10/01/12-11/01/12
- Linda Jordan Gallery in the Washburn Arts Center at Gallaudet University, Faculty Exhibition, Washington, DC. 09/16/12-10/16/12
- The Science Gallery at Trinity College, Interactivos? '12 Exhibition, Dublin, Ireland, 07/12-08/12
- 2011** Laboral Center for Art & Technology, Summer Love Lab Exhibition: Ecolab Project, Gijon, Spain, 08/11-10/11
- Medialab-Prado, "Visualizar '11," Madrid, Spain, 06/11

- Linda Jordan Gallery in the Washburn Arts Center at Gallaudet University, Faculty Exhibition, Washington, DC. 03/01-04/01
- 2009** The Dallas Museum of Art - Center for Creative Connections (C3), "Gesture Response," Dallas, TX. 07/10/09 – 11/10/09
- Central Academy of Fine Art Museum, "this.Ability," Beijing, China. 07/10/09 – 08/01/09
- CentralTrak Gallery, "Phonography," Dallas, TX, 06/01/09 – 07/01/09
- 2008** ArtSpace 111, "Digital Divide," Ft Worth, TX, 12/06/08 - 01/06/09
- University of Texas at Dallas Gallery, "ON_Game," Dallas, TX, 10/24/08 - 11/26/08
- Weil Gallery, Texas A&M University-Corpus Christi, "Cataclysm and Creativity: Art in an Age of Uncertainty", Corpus Christi, Texas, 09/08 - 10/08
- Medialab-Prado, "Interactivos 08: Technologies of Laughter," Mexico City, Mexico, 08/1/08 - 09/30/08
- Medialab-Prado, "Interactivos 08: Vision Play," Madrid, Spain, 06/14/08 – 07/14/2008 (served as a collaborator)
- The University of Texas as Dallas Artist Residency Gallery, "ech_o," Dallas, TX, 06/14/08 - 08/01/08
- UNT Ft. Worth ArtSpace, "Highlights from the College of Visual Arts & Design," Ft. Worth, TX, 03/01/08 – 04/01/08
- Greater Denton Arts Council Gallery, "ultra, extra, arts, mix," Denton, TX, 02/08
- Texas A&M University-Commerce Gallery, "Dimensions Vary," Commerce, Texas, 02/08
- 2007** Macedonia Museum of Contemporary Art, "Cataclysm and Creativity: Art in an Age of Uncertainty", Skopje, Macedonia, 10/07 - 11/07
- Make Magazine's "Maker Faire," Exhibition/Workshop of Texas Artists working with Electronic and Extended Media, Austin, Texas, 10/20/07 – 10/22/07
- 2006** UNT SoVA Gallery, Denton, TX, Faculty Exhibition [Performed "Express & Local" at the opening], (Local) 11/29/07 – 02/03/2007
- Glasstire Benefit Auction, Houston, TX, (Regional) Opens 11/15/2006
- Medialab Madrid, Madrid, Spain, "Express & Local" Performance at the AV [Audio-Visual Synthesis Lab], (International) 11/18/2006
- Microwave Festival 2006, Hong Kong, China, (International) 11/03/06 thru 12/23/2006
- Texas Sculpture Symposium, Junction, TX, (Regional), 11/1/06 - 11/4/2006
- Fotofest '06, Houston, TX, "Native Sons – Talent in Texas," (Regional) 10/12/06 thru 11/19/2006

The Reina Sofia Museum of Art, Madrid, Spain, (Part of Artechmedia '06, International Symposium/Exhibition), 10/06

The Arlington Museum of Art, Arlington, TX, "Platform" (International/Traveling) – 07/15/06 thru 09/15/2006

Central Academy of Fine Art Gallery, Beijing, China (International), 07/06 - 08/06

Gerald Peters Gallery New York, New York, NY (National), 07/01/06 - 07/31/06

Indiana University Art Museum - SOFA Gallery, Bloomington, IN, "Robotic and Emergent Systems RES-Art Exhibition," (National) – 06/06

3rd Beijing International New Media Exhibition/Symposium, Beijing, China, (International), 06/10/06 - 06/20/06

IDMAa IDEAs Exhibition/Conference, Hiestand Galleries at Miami University, Oxford, Ohio, "<CODE> Human Systems, Digital Bodies" (National), 04/1/06 - 04/10/06

The Arlington Museum of Art, Arlington, TX, "Arlington Museum Art Auction," (National) 04/06

The Dallas Center for Contemporary Art, Dallas, TX, "Wish Art Auction," (National) Preview: 03/04/06 - 03/11/06, Auction: 03/11/06

Bath House Cultural Center, Dallas, TX, "DRIVER," (Regional) 01/14/06 - 02/04/06

2005 Studio 107, Austin, TX, "Holiday Punch" - 12/3/05 - 12/31/2005 (National)

The Dallas Center for Contemporary Art, Dallas, TX, "Moving Pictures" (National), 11/4/05 - 12/23/05

South Shore Art Center, Cohasset, MA, "In the Game" (National) 10/28/05 - 12/31/05

Ars Electronica 2005, Linz, Austria, "Hybrid" Exhibition/Symposium [as an assistant to Zach Lieberman] 09/02/05

Los Angeles Center for Digital Art (LACDA), Los Angeles, CA, "Snap to Grid" (International) 09/08 - 10/01/05

The 2nd International San Francisco Biennial, San Francisco, CA, (International), [Received Best in Show Cash Award], 07/26 - 08/18/05

2nd Beijing International New Media Arts Exhibition and Symposium (In The Line of Flight 2005: The Millenium Dialogue), Beijing, China, (International), 06/21/05 - 07/30/05

Beijing Cubic Contemporary Art Center, Beijing, China, "Luna, Electronic Language" (International), 06/18/05 - 07/30/05

The Center for Fine Art Photography (The Fort Collins Museum of Contemporary Art), Fort Collins, Co., "Intimate Flora" (National), 05/06/05 - 06/18/05

Plano Art Center, Plano, TX – Plano Art Association 2005 National Juried Exhibition, 05/03/05 - 06/03/05

- Limner Gallery, Phoenicia, NY, "Digital Art Extravaganza" (International), 05/05/05 - 05/29/05
- Caladan Gallery, Beverly, MA, "Contemporary Icons" (National), 05/01/05 - 05/31/05
- South Shore Art Center, Cohasset, MA, "Tech Art II" and part of the Boston CyberArts Festival (National), [Received the "Award of Merit" Cash Prize], 04/15/05 - 05/29/05
- LA Center for Digital Art (LACDA), Los Angeles, CA, "Top 40" (International), 03/10/05 - 04/02/05
- El Centro College Art Gallery, Dallas, TX, "Fresh Space" (Regional), 02/06/05 - 03/04/05
- 2004** School of Visual Arts Gallery, University of North Texas, Denton, TX, "Faculty Exhibition," 12/04
- El Centro College Art Gallery, El Centro College, Dallas, TX, "(Regional Exhibition) Pano Art Invitational and Auction" – 09/27/04 -10/24/04
- Methods Art Collective Exhibition, Dallas, TX, "PULSE" (performance) – 10/02/04
- Ars Electronica, Linz, Austria, "Timeshift" Conference [as an assistant to Zachary Lieberman], (International Exhibition), 08/20/04
- 500X Gallery, Dallas, TX – "Open Show" – 04/25/04 – 05/25/04
- 500X Gallery, Dallas, TX – "Expo 2004 (Regional Juried Exhibition)" – Honorable Mention Award – 03/01/04 – 04/01/04
- 2003** School of Visual Arts Gallery, University of North Texas, Denton, TX, "Faculty Exhibition," 12/03 - 01/04
- Ars Electronica, Linz, Austria, "Cyberarts" Symposium/Exhibition (International), [assisted Golan Levine and Zachary Lieberman with the "Messa Di Vocce" performance], 09/03
- 2000** Arnold Aronson Gallery, New York, NY, "Restart," 05/24/00 - 06/13/00
- 1999** Parsons School of Design, New York, NY - "Digital Quartet," 04/10 - 06/01/99 (performance)
- 1998** Leubsdorf Gallery, New York, NY - "Somebody," 05/16/98 - 06/04/98 (performance)
- 1997** Good Bad Art Collective, Denton, TX, "Nothing to see here," 05/97
- 500X Gallery, Dallas, TX, "X Select Show," 04/97

Additional Invited Lecture Presentations and Curatorships

- 2016** **Conference BreakOut Session.** Worked with Ben Ashworth and Maen Hammad to organize a Breakout Session for the Creative Time Summit DC "Occupy The Future," sponsored by the Corcoran School of Arts and Design @ GW, which took place at the now Gallaudet: Finding A Line (CRATERs) Skateboard Bowl. 10/16/16

One Day Workshop, "Madritmos '16" Workshop: Creating Apps to Generate Remote

Four Week Workshop, “Beirithms ‘16” Workshop: Creating Apps to Generate Remote Physical Actions at a Distance,” Central Academy of Fine Arts, Beijing China. 05/15/16-06/15/16

Initiative: Worked with Kennedy Center for Performing Arts in DC, George Mason University and the DC Pavilion, as well as Ben Ashworth and Dave Mutarelli to move the skateboarding bowl from the Kennedy Center’s “Finding A Line” 2 week event in 09/15 to Gallaudet University, which has been renamed “CRATERS: Collaborative Research-space for Art Technology Engineering & Robotics (with Skateboarding)” due to a recent annually gifted NASA Space Grant. Project began in 11/2015 and is ongoing.

Artist Talk, MICA, invited by Professor Jason Sloan and IDA Program, Baltimore, MD. 04/15/16

2015 Artist Talk, UCLA Sci/Art NanoLab Summer Institute, Los Angeles, CA. 07/21/15

Four Week Workshop, Basics of Programming thru Micro-Computer Vision, Instructor for UCLA Sci/Art NanoLab Summer Institute, Los Angeles, CA. 07/18/15-07/31/15

2014 Three Day Workshop, The Hague University of Applied Art, The Hague, Netherlands. 12/14/14-12/16/14

One Day Workshop, Dabarithms: Algorithms in Art & Technology “American University Dubai, Dubai, UAE. 10/31/14

Artist Talk, UCLA Sci/Art NanoLab Summer Institute, Los Angeles, CA. 07/18/14

Four Week Workshop, Basics of Programming thru Micro-Computer Vision, Instructor for UCLA Sci/Art NanoLab Summer Institute, Los Angeles, CA. 07/15/14-08/15/14

Four Week Workshop, Designing & Coding Interactive Systems w/Processing & Arduino, Beijing, China. 05/17/14-06/15/14

Curator, “PTSD: Post Technomatic Similacral Deconstructions”, Linda Jordon Gallery, Gallaudet University, Washington, DC. 02/14-03/14

2013 Coordinator, Make With Moto (Google) Hackathon Weekend Workshop at Gallaudet University, Washington, DC. 08/23/13-08/25/13

Invited Lecture, “**Hacking Communication**” American University, Washington, DC. 03/22/2013

Invited Lecture, “**Art is Hacking**” University of Massachusetts, Boston, Massachusetts 06/25/2013

One Week Workshop, Designing & Coding Interactive Systems w/Processing & Arduino, Di-egy Festival, Cairo, Egypt. 03/25/13-03/29/13

Curator (with NASA Program Director, Janelle Turner co-curating), “Mars as Art” Exhibition, Linda Jordon Gallery in the Washburn Art Center at Gallaudet University, (also organized a lecture: Dr. Meyer, lead scientist for NASA Mars Exploration Program at Gallaudet University on the same day) 01/24/13-02/11/13

- 2012 Artist Talk** (*regarding projects with refarmthecity.org*), Open Hardware Summit, Eyebeam, New York City, NY. 06/2012
- Artist Talk**, Interactivos? '12 Dublin Festival, Trinity College, Dublin, Ireland. 07/2012
- Curator** (*with [Jonah Brucker-Cohen](#) co-curating*), "The D.O.L.L. Show: DIWO, OPNSRC, LMFAO, LHOOQ." Artisphere, sponsored by WPA, 04/14/12-06/14/12
- 2011 Artist Talk**, Parsons School of Design: MFA Design & Technology: organized by Victoria Vesna, "Apophenia, Schizophrenia Artificial Intelligence & Computer Vision," New York, NY. 11/15/2011
- Artist Talk**, Maryland Institute College of Art (MICA): Interactive Digital Art (IDA) Program: organized by Jason Sloan, "Gesture, Perception, Disruption & Response" Baltimore, MD. 11/08/2011
- Workshop**, Creative Coding w/Processing, Summer Love Lab, Laboral Center for Art & Technology, Gijon, Spain. 08/2011
- Workshop**, Creative Coding w/Processing, Visualizar Festival, Medialab-Prado, Madrid, Spain. 06/2011
- Artist Talk**, Visualizar Festival, Medialab-Prado, Madrid, Spain. 06/2011
- Three Week Workshop** – "Interactive Installation w/Open Source Computer Vision and Robotics," Central Academy of Fine Arts, Beijing, China, 05/11 - 06/11
- Poster Presentation**, International Exhibition on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece, 04/15/11 – 05/15/11
- 2010 Artist Talk**, Interactivos Festival, Medialab-Prado, Madrid, Spain. 06/2010
- Three Week Workshop** – "Interactive Installation with Computer Vision and Robotics," Central Academy of Fine Arts, Beijing, China, 05/10 - 06/10
- 2009 Artist Talk**, Dorkbot (DC) & Hack DC Lecture Series, "Psychic Systems and Metaphysical Machines" and other works, Washington, DC. 11/03/2009
- Curator**, Houston Center for Photography, Serving as a co-curator for a exhibition highlighting Kinetic Photography with Madeline Yale, Spring 2009 (date still TBD)
- Three Week Workshop** – Central Academy of Fine Arts, Beijing, China, 05/09 - 06/09
- Artist Talk / One Day Workshop** – The Dallas Museum of Art's Center for Creative Connections, Dallas, TX. Spring '09
- One Week Workshop** - Autonomous University of Toluca, Toluca, Mexico, 03/10/09 – 03/14/09
- Artist Talk / One Day Workshop** - Visual Arts Society of Texas, Denton, TX, 02/05/09

e. Contracts and Grants

- 2016 Awarded:** Annual \$6106 NASA Space Grant for the ART 495 Special Topics course entitled Skateboarding Tracking & Data Visualization as well as the Robotics & interactivity courses and the preparation and research necessary to encourage their growth.

Worked with Kennedy Center for Performing Arts in DC, George Mason University and the DC Pavilion, as well as Ben Ashworth and Dave Mutarelli to move the skateboarding bowl from the Kennedy Center's "Finding A Line" 2 week event in 09/15 to Gallaudet University, which has been renamed "CRATERS: Collaborative Research-space for Art Technology Engineering & Robotics (with Skateboarding)." Project began in 11/2015 and is ongoing.

- 2014** **Awarded**, Grant from Gallaudet University for Travel to exhibit and give a workshop at American University Dubai for ISEA2014: 20th International Symposium for Electronic Art, Dubai, EAU. 10/30-11/08 - \$800.00
Awarded: In 2014 collaborated with Emily Zivot and the National Parks Service to receive a \$30,000 grant from the "America's Best Idea Grant" foundation in 03/2014
- 2012** **Awarded**, Grant from Gallaudet University for Travel ["Technoetic Teleos: Art, Myth and Media in Consciousness Reframed Series" International Research Conference on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece] 04/18/11 – 04/20/11 – \$1450.00
- 2011** **Redesigned a New Curriculum:** Redesigned the new "Art" Undergraduate Degree Program along with the Art Department, to further integrate technology into the program, Gallaudet University, began Fall 2012.
Awarded, Grant from Gallaudet University for Travel [The 11th Annual International Research Conference: Consciousness Reframed: Art & Consciousness in the Post-Biological Era, "CR12: Presence in the Mindfield," Macromedia University of Applied Sciences (MHMK), Lisbon, Portugal] 11/30/11 – 12/02/11 – \$1263.00
Awarded, Grant from Gallaudet University for Travel [International Research Conference on Art, Technology, and Consciousness "Transcultural Tendencies, Transmedial Transactions" hosted by Shanghai Institute of Visual Art, Fudan University, Planetary Collegium: University of Plymouth, Shanghai, China] 08/26/11-08/27/11 – \$1435.00
Awarded, Grant from Gallaudet University for Travel [International Exhibition on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece] 04/15/11 – 05/15/11 – \$1384.00
- 2010** **Awarded**, Grant from Gallaudet University for Travel [The 11th Annual International Research Conference: Consciousness Reframed: Art & Consciousness in the Post-Biological Era, "Making Reality Really Real," convened by TEKS-Trondheim Electronic Arts Center, Trondheim, Norway] 11/19/09 – 11/22/09 – \$1742.00
Awarded, Grant from Gallaudet University for Travel [International Research Conference on Art, Technology, and Consciousness "Skilled Art: Engenho & Arte" Guimaraes, Portugal] 04/23/10 – 4/24/10 - \$1295.00
- 2009** **Awarded**, Grant from Gallaudet University for Travel [The Planetary Collegium's Xth International Research Conference, Consciousness Reframed: Art & Consciousness in the Post-Biological Era, "Experiencing Design, Behaving Media," Macromedia University of Applied Sciences (MHMK), Munich, Germany] 11/19/09 – 11/22/09 - \$1430.00

3. Teaching, Mentoring, and Advising

a. Courses taught at Gallaudet University with approximate enrollments and any courses with non-traditional formats (e.g. online)

Semester	Dept Name/#	Course Name	credits	enrollment #
Fall '20	ART 224-01	Digital Media II (Remote)	3	14
Fall '20	ART 290-01	Web Design I (Remote)	3	14
Fall '20	ART 492-01	Internship (Remote)	3	1
Fall '20	ART 492-02	Internship (Remote)	3	1

Fall '20	ART 492-03	Internship (Remote)	3	1
Fall '20	ART 499-01	Independent Study (Remote)	3	1
Fall '20	ART 499-02	Independent Study (Remote)	3	1
Fall '20	ART 499-03	Independent Study (Remote)	3	1
Fall '20	ART 499-04	Independent Study (Remote)	3	1
Spring '20	ART 342-01	Advanced Digital Media (Lecture)	3	9
Spring '20	ART 390-01	Web Design II (Lecture)	3	15
Spring '20	ART 495-01	Special Topics (Lecture)	3	2 (crosslist w/GSR)
Spring '20	ART 495-01	Scientific and Quantitative Re (Lecture)	3	8 (crosslist w/ART)
Spring '20	ART 492-02	Internship	3	6
Spring '20	ART 492-04	Internship	3	1
Spring '20	ART 499-01	Independent Study (Independent Study)	3	1
Spring '20	ART 499-03	Independent Study (Independent Study)	3	1
Spring '20	ART 499-05	Independent Study (Independent Study)	3	1
Spring '20	ART 499-06	Independent Study (Independent Study)	3	1
Fall '19	ART 224-01	Digital Media II (Lecture)	3	15
Fall '19	ART 290-01	Web Design I (Lecture)	3	16
Fall '19	ART 492-02	Internship	3	2
Fall '19	ART 492-02	Internship	3	1
Fall '19	ART 492-03	Internship	3	1
Fall '19	ART 499-01	Independent Study (Independent Study)	3	1
Fall '19	ART 499-02	Independent Study (Independent Study)	3	1
Fall '19	ART 499-03	Independent Study (Independent Study)	3	1
Fall '19	ART 499-04	Independent Study (Independent Study)	3	1
Summer '19	ART 492-02	Internship (Lecture)	3	1
Spring '19	ART 236-01	Robotics and Interactivity (Lecture)	3	18
Spring '19	ART 390-01	Web Design II (Lecture)	3	16
Spring '19	GSR 230-08	Scientific and Quantitative Re (Lecture)	3	16
Spring '19	ART 492-01	Internship (Lecture)	3	2
Spring '19	ART 492-02	Internship (Lecture)	3	1
Spring '19	ART 492-03	Internship (Lecture)	3	2
Spring '19	ART 492-04	Internship (Lecture)	3	1
Spring '19	ART 492-05	Internship (Lecture)	3	1
Spring '19	ART 492-07	Internship (Lecture)	3	1
Spring '19	ART 499-01	Independent Study (Independent Study)	3	1
Spring '19	ART 499-04	Independent Study (Independent Study)	3	1
Fall '18	ART 224-01	Digital Media II (Lecture)	3	13
Fall '18	ART 290-01	Web Design I (Lecture)	3	11
Fall '18	ART 342-01	Advanced Digital Media (Lecture)	3	9
Fall '18	ART 499-01	Independent Study (Independent Study)	3	1
Fall '18	ART 499-07	Independent Study (Independent Study)	3	1
Summer '18	ART 499-01	Independent Study (Lecture)	3	1
Spring '18	ART 390-01	Web Design II (Lecture)	3	12 at cap
Spring '18	ART 492-01	Internship (Lecture)	3	1
Spring '18	ART 492-02	Internship (Lecture)	3	1
Spring '18	ART 492-03	Internship (Lecture)	3	1
Spring '18	ART 492-04	Internship (Lecture)	3	1
Spring '18	ART 492-05	Internship (Lecture)	3	1
Spring '18	ART 492-07	Internship (Lecture)	3	1
Spring '18	ART 499-01	Independent Study (Independent Study)	3	1
Spring '18	ART 499-04	Independent Study (Independent Study)	3	1
Spring '18	ART 499-06	Independent Study (Independent Study)	3	1
Spring '18	ART 499-07	Independent Study (Independent Study)	3	1
Spring '18	ART 499-08	Independent Study (Independent Study)	3	1
Fall '17	ART 224-01	Digital Media II (Lecture)	3	13
Fall '17	ART 236-01	Robotics and Interactivity (Lecture)	3	13
Fall '17	ART 492-01	Internship	3	1
Fall '17	ART 492-02	Internship	3	1
Fall '17	ART 499-01	Independent Study (Independent Study)	3	1
Summer '17	ART 492-01	Internship (Lecture)	3	1
Summer '17	ART 499-01	Independent Study (Lecture)	3	1
Summer '17	ART 499-02	Independent Study (Lecture)	3	1
Spring '17	ART 390-01	Web Design II (Lecture)	3	12 at cap
Spring '17	ART 491-01	Portfolio/Senior Exhibit (Lecture)	3	10
Spring '17	ART 495-01	Special Topics (Lecture)	3	7 (crosslist w/GSR)
Spring '17	ART 495-01	Scientific and Quantitative Re (Lecture)	3	8 (crosslist w/ART)
Spring '17	ART 492-01	Internship	3	1
Spring '17	ART 492-02	Internship	3	1
Spring '17	ART 492-03	Internship	3	1
Spring '17	ART 492-04	Internship	3	1

Spring '17	ART 499-01	Independent Study (Independent Study)	3	1
Fall '16	ART 224-01	Digital Media II (Lecture)	3	9
Fall '16	ART 236-01	Robotics and Interactivity (Lecture)	3	10
Fall '16	ART 492-01	Internship	3	1
Fall '16	ART 492-02	Internship	3	1
Fall '16	ART 499-02	Independent Study (Independent Study)	3	1
Summer '16	ART 492-02	Internship (Lecture)	3	1
Spring '16	ART 342-01	Advanced Digital Media (Lecture)	3	12 at cap
Spring '16	ART 495-03	Special Topics (Lecture)	3	4 (crosslist w/GSR)
Spring '16	GSR 230-03	Scientific and Qunatitative Re (Lecture)	3	12 (crosslist w/ART)
Spring '16	ART 492-01	Internship	3	1
Spring '16	ART 492-02	Internship	3	1
Spring '16	ART 492-03	Internship	3	1
Spring '16	ART 499-01	Independent Study (Independent Study)	3	1
Spring '16	ART 499-02	Independent Study (Independent Study)	3	1
Spring '16	ART 499-06	Independent Study (Independent Study)	3	1
Spring '16	ART 499-08	Independent Study (Independent Study)	3	1
Fall '15	ART 224-01	Digital Media II (Lecture)	3	10
Fall '15	ART 236-01	Robotics and Interactivity (Lecture)	3	10
Fall '15	ART 492-01	Internship	3	2
Fall '15	ART 492-02	Internship	3	1
Fall '15	ART 492-03	Internship	3	1
Fall '15	ART 492-04	Internship	3	1
Fall '15	ART 499-01	Independent Study (Independent Study)	3	1
Fall '15	ART 499-02	Independent Study (Independent Study)	3	1
Fall '15	ART 499-04	Independent Study (Independent Study)	3	1
Fall '15	ART 499-05	Independent Study (Independent Study)	3	1
Fall '15	ART 499-06	Independent Study (Independent Study)	3	1
Spring '15	ART 342-01	Advanced Digital Media (Lecture)	3	12 at cap
Spring '15	ART 390-01	Web Design 2 (Lecture)	3	12 at cap
Fall '14	ART 224-01	Digital Media II (Lecture)	3	14 over cap by 2
Fall '14	ART 236-01	Robotics and Interactivity (Lecture)	3	10
Fall '14	ART 499-01	Independent Study (Independent Study)	3	1
**(Note: Served as the Program Director which gives one course release per semester)				
Spring '14	ART 390-01	Web Design 2 (Lecture)	3	12 at cap
Spring '14	ART 290-01	Web Design 1 (Lecture)	3	12 at cap
Spring '14	ART 236-01	Digital Video Production (Lecture)	3	12 at cap
Fall '13	ART 224-01	Digital Media II (Lecture)	3	12 at cap
Fall '13	ART 290-01	Web Design 1 (Lecture)	3	12 at cap
Fall '13	ART 342-01	Advanced Digital Media (Lecture)	3	8
Fall '13	ART 499-05	Independent Study (Independent Study)	3	1
Spring '13	ART 390-01	Web Design 2 (Lecture)	3	11
Spring '13	ART 290-01	Web Design 1 (Lecture)	3	12 at cap
Spring '13	ART 342-01	Advanced Digital Media (Lecture)	3	9
Spring '13	ART 492-03	Internship	3	1
Spring '13	ART 499-05	Independent Study (Independent Study)	3	1
Fall '12	ART 150-02	Fundamentals of Design in Art (Lecture)	3	16 over cap by 1
Fall '12	ART 290-01	Web Design 1 (Lecture)	3	8
Fall '12	ART 230-04	Scientific and Quantitative Re (Lecture)	3	15 at cap
Fall '12	ART 499-02	Independent Study (Independent Study)	3	1
Fall '12	ART 499-03	Independent Study (Independent Study)	3	1
Summer '12	ART 499-01	Independent Study (Independent Study)	3	1
Spring '12	ART 290-01	Web Design (Lecture)	3	14 over cap.by 2
Spring '12	ART 324-01	Studies of Film/Video (Lecture)	3	5
Spring '12	ART 390-01	Web Design II (Lecture)	3	7
Spring '12	ART 499-03	Independent Study (Independent Study)	3	1
Spring '12	ART 499-05	Independent Study (Independent Study)	3	1
Spring '12	ART 499-09	Independent Study (Independent Study)	3	1
Fall '11	ART 170-01	Into to Drawing (Lecture)	3	18 over cap by 3
Fall '11	ART 242-01	Digital Animation (Lecture)	3	9
Fall '11	ART 290-01	Web Design (Lecture)	3	13 over cap by 1
Fall '11	ART 499-06	Independent Study (Independent Study)	3	1
Fall '11	ART 499-09	Independent Study (Independent Study)	3	1
Spring '11:	ART 242-01	Digital Animation (Lecture)	3	15 over cap by 3
Spring '11:	ART 324-01	Studies of Film/Video (Lecture)	3	12 at cap
Spring '11:	ART 390-01	Web Design II (Lecture)	3	12 at cap
Spring '11:	ART 499-08	Independent Study (Independent Study)	3	1
Spring '11:	CAP 320-04	Field Experience (Field Studies)	3	1
Fall '10	ART 261-01	Layout and Composition (Lecture)	3	7
Fall '10	ART 290-01	Web Design (Lecture)	3	15 over cap by 3

Fall '10	ART 324-01	Studies of Film/Video (Lecture)	3	11
Fall '10	ART 492-01	Major Internship Experience (Independent Study)	3	1
Fall '10	ART 499-05	Independent Study (Independent Study)	3	1
Spring '10:	ART 242-01	Digital Animation (Lecture)	3	12 at cap
Spring '10:	ART 390-01	Web Design II (Lecture)	3	11
Spring '10:	ART 499-06	Independent Study (Independent Study)	3	1
Fall '09:	ART 290-01	Web Design (Lecture)	3	14 over cap by 2
Fall '09:	ART 360-02	Studies in Sculpture (Lecture)	3	8
Fall '09:	ART 499-03	Independent Study (Independent Study)	3	2
Fall '09:	ART 499-04	Independent Study (Independent Study)	3	1
Fall '09:	ART 499-05	Independent Study (Independent Study)	3	1
Fall '09:	CAP 320-04	Field Experience (Field Studies)	3	1

b. Course or Curriculum Development

2015 Received a NASA Space Grant for a course entitled ART 495 Skateboarding Tracking and Data Visualization, which takes place partly in a computer lab and robotics studio and partly in a skateboard bowl donated by the Kennedy Center to Gallaudet..

2014 Developed and Gained Approval for the new required Art & Media Design course at Gallaudet University called "Robotics & Interactivity"

Revised the Beginning Photography course description and made it a requirement.

Moved the Photojournalism into the Photography Concentration.

Repositioned Typography into the major, and Advanced Design into the Graphic Design Concentration.

2013 Worked on Entrance and Exit Review Assessment

2012 Worked and Passed the New Curriculum in Art and Media Design

2011 Discussing new curriculum that merges all majors into one Art and Media Design Degree with Concentrations instead of Majors that allows more integration of creative art and design techniques applicable to every major.

Worked to develop a new curriculum that merges all majors in art into one.

2010 Continued development of a new Digital Media Curriculum

**2009 Revamping Existing Course Curricula for all of my classes at Gallaudet University
Began work on the development of a new Digital Media Art Curriculum**

2008 Developed and Passed the New Media Curriculum at University of North Texas.

2007 Began Developing New Media Curriculum at University of North Texas.

c. Advising (other than research direction): Indicate approximate numbers of students per year.

i. Undergraduate:

Dimitri Foreman, Devaron Scott, Joshua McGriff, Lorian Jones, Ebony Gooden, Alan Gilpatric, Heidi McNulty, Elizabeth Young, Teresa Jackson, Brittany Castle, Tracey Milo, Jason Nesmith, John Bingham, Jeffrey Stroud, Lauren Benedict, Daniel Katz-Hernandez, Thais Morales, Joanna Jimenez, Gabriel Pasman, Christine Perrott, Erin Ginn,

ii. Graduate:

Nio Mao (Central Academy of Fine Arts Beijing student), Linda Chang (Central Academy of Fine Arts Beijing student), Wang Tao (Central Academy of Fine Arts Beijing student), Tian Li (Tsinghua University), Sean Xu (Central Academy of Fine Arts Beijing student)

4. Service

a. Professional

i. Paid Consultancies:

1. Jalan Sahba Fashion: Consulted in the interactive flash redesign of her fashion product website for a line of newly designed handbags for women.

2. Kay's Naturals: Consulted in the interactive redesign of Kay's Naturals' product and manufacturing website.

3. PGS Advertising: Consulted in the interactive redesign of PGS Advertising's service based advertising website.

4. United Nations: Consulted for the design and development of an animated Film Project for the Durban Conference in South Africa.

b. Campus

i. Departmental

1. Worked and helped to complete the PPTF paperwork.
2. Worked and helped to complete a submission for the new Art Department curriculum.
3. Managed the Department Website for 3.5 years.
4. Worked with Michelle on preparing and setting up Student Exhibition in H Street Festival Booth 2012
5. Worked with the Cultural Programs of the National Academy of the Sciences as an external coordinator aiding the director with people in and around the DC area that merge technology and science with art or creative practices.
6. I managed the installation of Maya, Processing and Arduino software for my classes as well as troubleshoot and answer questions for software needed by other Art Professors for the WAB computer lab.
7. I worked to display a range of artworks to run daily on the plasma HDTV located in the center of the Washburn Arts Center that greets both visitors and students upon entering the building, and is visible from outside at night. I've tried to focus the videos around emergent art practices using a variety of technologies, and have tried to find content online that shows how that particular technology is used in the creation of the work. This has required that I change computers and get admin access to accommodate the needs of the video formats.
8. Worked to help Adjunct Faculty, Joe Hicks, to help him incorporate robotics, kinetics, hardware programming, robotics fabrication and interactivity into his ceramic work.
9. I have been giving annual workshops on art and technology methods and practice at CAFA: The Central Academy of Fine Art in Beijing, which usually culminate in an exhibition that I curate of the student's work completed in the workshop. This year I gave a computer vision/human-tracking workshop there, and the dean was so excited that he supported the travel of three students to visit DC and the Gallaudet University Art Department to present their work and interact with Gallaudet art students.
10. Exhibited two interactive computer vision artworks in the Washburn Arts Center Faculty Exhibition: November, 2009 – January, 2010 (Washington, DC)
11. Represented the Art Department for 3 years, most instances of the Gallaudet open house since I arrived at Gallaudet. I would take two computers, one projector, art department t-shirts, fliers, and appropriate sign in sheets to keep track of all of the people that visited the booth. Openhouse Student Meet and Greet Luncheon as well as Openhouse Fair Setup for the dates: October 10, October 28th, November 11, 2011, 9:00 am - 4:00 pm., October 8, 2010, November 5, 2010, November 11, 2010
12. Made contact with NASA to exhibit some of their research relating to the Mars Rover in the Linda Jordon Gallery at Gallaudet in January 2013.
13. I worked with the CPNAS (CULTURAL PROGRAMS AT THE NATIONAL ACADEMY OF THE SCIENCES) and the NAS to get Gallaudet students (with interpreters) to manage the graffiti wall at the National Science and Engineering Festival in the Convention Center, working with students from Parsons and well known media artist Jonah Brucker-Cohen, 2012.

ii. University

1. Member of the Faculty Senate as Undergraduate Representative from 2017-2020
2. Member of Gallaudet CDL Committee for Distance Learning from 2012-2013
3. Member of Gallaudet CUE Council on Undergraduate Education Committee from 2011-2017. Served on the CUE Committee for 6 years, during which time the art department revised the curriculum. The revised curriculum was accepted. Most recently reviewed the GSR submitted

proposal.

4. Gave a presentation on best practices as it relates to web development to the Gallaudet Press during faculty development week.
5. Established the FUNCOLAB as a university-wide workspace with lecture series in the Gatehouse in 2010 with Dr. Snyder and Ethan Sinnot.
6. Developed Skinny Tuesdays as a lecture series on Gallaudet campus in the Gatehouse: to supplement student learning and exposure to professional artists, designers, and creative minds. (We've held 6 Skinny Tuesday lectures there to date).
7. I shared my own research in a lecture at one of the Skinny Tuesday on "Intersecting Art & Science: International Universities, Festivals, Residencies & more."
8. Served on the CUE Committee for 3 semesters, during which time the art department revised the curriculum. The revised curriculum was accepted. Most recently reviewed the GSR submitted proposal.
9. Met with Nav Air with Dr. Marguerite Glass (chair) to find internship opportunities for students graduating from Gallaudet with technical or creative knowledge and ability. October 2009
10. Interviewed for the Ripple Effects Faculty Exhibition at Gallaudet for a video tool for recruitment to Gallaudet University.
11. Developed a GSR course co-taught with Dr. Snyder GSR 230 Creative Robotics and Sensor Based Systems Course.
12. Developed a new Art & Media Design course that has officially become a curriculum

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