

# CV: Max B. Kazemzadeh

## 1. Personal Information

**Name:** Max B. Kazemzadeh  
**Program:** Art and Media Design  
**School:** Arts and Humanities  
**University:** Gallaudet University  
**Rank:** Full Professor  
**Year of University Appointment to Current Rank:** 2017  
**Phone:** +1-917-518-6873  
**Email:** maxkazemzadeh@gmail.com

## Education

PhD, The Planetary Collegium, University of Plymouth, UK, Aug 2020  
MPhil, The Planetary Collegium, University of Plymouth, UK, Aug 2016  
MFA, Design & Technology, Parsons School of Design/New School University NY NY  
2000  
Certified Instructor of 3D Studio Max, 2002.  
Post BFA, Studio Art, Hunter College, NY, NY, 1998  
BFA, Painting & Drawing, University of North Texas, Denton, TX, 1998

## Employment

**08/21-present** **Owner** - Wonderblimp Advertising, Washington, DC (clients: NYIT, Kays Naturals, Paris Review, UNICEF, United Nations, Durban International Conferences, Bain Coffman Photography, Aeric Meredith-Goujon Photography, Ansar Baha'i Jewelry, Astral Hawk Productions, Brad Kniffen Real Estate, Shakti Music, Veritas Interiors, Technico Environmental, Mike Relph Photography, PGS Advertising, Global Music Festival of the Arts 2002 in NYC)

**08/17-present** **Full Professor, Art & Media Design Program (Tenured 11/30/2012)**– Gallaudet University, Washburn Arts Center, Washington, DC

**08/16-present** **Director of the TinkerLab at Gallaudet** - Gallaudet University, Washburn Arts Center, Washington, DC

**01/18-08/21** **Chairperson of Art, Communication & Theater (ACT) Department** – Gallaudet University, Washburn Arts Center, Washington, DC

**08/14-08/21** **Program Director of Art & Media Design** – Gallaudet University, Washburn Arts Center, Washington, DC

**05/13-08/17** **Associate Professor of Art & Media Design** – Gallaudet University, Washburn Arts Center, Washington, DC

**08/09-05/13** **Assistant Professor of Art & Media Design** – Gallaudet University, Washburn Arts Center, Washington, DC

**06/05-present** **Visiting Professor / Artist in Residence** – Central Academy of Fine Art in Beijing, China (<http://www.cafa.edu.cn>)

**06/12-08/12** **Technical Assistant** – Medialab-Prado, Madrid, Spain

**06/05-08/10** **Contributing Writer** – ArtLies Magazine, Houston, TX

**08/03-08/09** **Assistant Professor of New Media Art** – University of North Texas, College of Visual Arts + Design, Denton, TX

**08/99-08/03** **Visiting Lecturer in Interactive Media** – Pratt University, New York, NY

**11/01-08/14** **Founder/Owner** - Wonderblimp Interactive, Washington, DC (prior: Brooklyn, NY, Dallas, TX) (clients: NYIT, Kays Naturals, Paris Review, UNICEF, United Nations, Durban International Conferences, Bain Coffman Photography, Aeric Meredith-Goujon Photography, Ansar Baha'i Jewelry, Astral Hawk Productions, Brad Kniffen Real Estate, Shakti Music, Veritas Interiors, Technico

- Environmental, Mike Relph Photography, PGS Advertising, Global Music Festival of the Arts 2002 in NYC)
- 02/00-11/02** **Interactive / Visual Designer** – R/Greenberg and Associates (R/GA Interactive), New York, NY (clients: Nike -*Business Pitch, Lab, Goddess, Basketball, Running, Soccer*-, IBM -*NewBlue site, Small Business Portal, PartnerWorld, Software Premier Club, Version 11 Standards, AIX5L, Servers, High Performance Computing, Lotus Mobile Notes, Pervasive Computing, Web Phone Apps*- , Estee Lauder, Prada, Purina, Doritos, Activision, General Cigar, Warner EMI, AOL Time Warner, Discovery Health, Ellis Island Immigrant Experience, Sony Style Magazine, Rhode Island School of Design: RISD, Sex in the City)  
**Design Awards for:** RISD, Ellis Island, Prada, IBM  
 \* Communication Arts Site of the Day for Design of [www.risd.com]-2000  
 \* AIGA Silver Pencil for Prada Kiosk-2000  
 \* AdWeek Ecommerce Best Designed Site [www.ibm.com]-2000
- 05/98-02/00** **Interaction / Web Designer** – Delirium, Inc, New York, NY (clients: Shinsegae Fashion Site, Delirium Site)
- 06/98-07/98** **Interaction / Visual Designer** – Pseudo/Franklin Furnace New York, NY (Franklin Furnace PR Tool – Interactive CD)
- 03/97-09/98** **Interaction / Web Designer** – Digital Media Design (DMD) Inc, New York, NY (clients: Intel Fest '98 NYC)
- 06/95-03/97** **Creative Director** - PGS Advertising, Dallas, TX (clients: Sprint, Kays Naturals, Feizy, Pecan Deluxe Candy Company, Tiana Jewelry, Digital Light Processing by TI, P.A. Turner & Co., Fisher-Rosemount, Chase Cardiovascular, Custom Stone Supply, Elcom Technologies Corporation-ezTV, Ornamental Arts, R & D Machine Fabrication, Elante International, Reliance Comm/Tec, Technico Environmental, Electric Imaging International, MZB Video Solutions Inc., Clara Foods Inc.)
- 06/90-03/95** **Graphic Designer/Assistant Photographer** - PGS Advertising, Dallas, TX (clients: Sprint, Kays Naturals, Feizy, Pecan Deluxe Candy Company, Tiana Jewelry, Digital Light Processing by TI, P.A. Turner & Co., Fisher-Rosemount, Chase Cardiovascular, Custom Stone Supply, Elcom Technologies Corporation-ezTV, Ornamental Arts, R & D Machine Fabrication, Elante International, Reliance Comm/Tec, Technico Environmental, Electric Imaging International, MZB Video Solutions Inc., Clara Foods Inc.)

## 2. Research, Scholarly, & Creative Activities

### a. Articles in Refereed Journals.

Kazemzadeh, Max B. "Postnational Technollaboration within the Postbiotanical Village" *Technoetic Arts Journal*, Volume 11, Issue 3, Intellect Publishers, December 2013

Kazemzadeh, Max B. "Art, Skill & Thought: The Moist Machine" *Skilled Art: Engenho & Arte*, Artshare Publishers, May 2012.

Kazemzadeh, Max B. "Apophenoetics: Virtual Pattern Recognition, the Origins of Creativity & Augmenting the Evolution of Self." *Technoetic Arts Journal*, Volume 10, Number 1, Intellect Publishers, May 2012. pp. 115- 118. ISSN: 1477965X, Online ISSN: 17589533

Kazemzadeh, Max B. "From Walls to Walkways, from Facts to Fields: Apopenia, DIWOD, Open Src Everything, the Post Nomadic Community & Syncretic Methods for Exploring Consciousness" CR12 Presence in the Mindfield: Art Identity and the Technology of the Transformation: editors: Roy Ascott and Luis Miguel Girao. Universidad de Aveiro, November 2011. ISBN: 978-972-789-356-0

Kazemzadeh, Max B. "Visibly Invisible: Spukhafte Fernwirkung, *Mechano-Moist* & (the) Enlightenment." *Making Reality Really Real*. editors: Roy Ascott, Gangvik, Jahrmann\_TEKS Publishing, Trondheim, Norway, November, 2010 ISBN: 978-82-998211-2-4

Kazemzadeh, Max B. "Psychic Systems and Metaphysical Machines: Experiencing Behavioral Prediction with Neural Networks" *Technoetic Arts Journal*, Volume 8, Number 2, Intellect Publishers, pp. 189-198(10), November 2010 , ISSN 1477-965X

Kazemzadeh, Max B., Parberry, I., Roden, T., Nunn, J. R., Scheinberg, J., Carson, E., Cole, J., "Challenges and Opportunities in the Design of Game Programming Classes for a Traditional Computer Science Curriculum" Publisher: larc.unt.edu, Publication Date: Jan 1, 2010

Kazemzadeh, Max B., Parberry, I., Roden, T., "The art and science of game programming" Publication Name: ACM SIGCSE Bulletin, Publisher: dl.acm.org, Publication Date: Jan 1, 2006

Kazemzadeh, Max B., Parberry, I., Roden, T., "Experience with an industry-driven capstone course on game programming," Publication Name: ACM SIGCSE Bulletin, Publisher: dl.acm.org, Publication Date: Jan 1, 2005

## **b. Presentations, Abstracts, and Other Professional Papers Presented.**

### **i. Refereed conference proceedings.**

**1. Paper Presentation**, Di-Egy Festival Consciousness Reframed Conference Series, International Research Conference on Art, Technology, and Consciousness, Cairo, Egypt. 03/31/13-04/02/13

**2. Paper Presentation**, CAA College Art Association Conference, presenting the paper "Postnational Technollaboration within the Postbiotanical Village," New York City, NY. 02/13/13

**3. Paper Presentation**, "*Technoetic Teleos: Art, Myth and Media in Consciousness Reframed Series*" International Research Conference on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece, 04/18/11 – 04/20/11

**4. Paper Presentation**, The 11<sup>th</sup> Annual International Research Conference: *Consciousness Reframed: Art & Consciousness in the Post-Biological Era*, "CR12: Presence in the Mindfield," Macromedia University of Applied Sciences (MHMK), Lisbon, Portugal, 11/30/11 – 12/02/11

**5. Paper Presentation**, International Research Conference on Art, Technology, and Consciousness "*Transcultural Tendencies, Transmedial Transactions*" hosted by Shanghai Institute of Visual Art, Fudan University, Planetary Collegium: University of Plymouth, Shanghai, China, 08/26/11-08/27/11

**6. Poster Presentation**, International Exhibition on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece, 04/15/11 – 05/15/11

**7. Paper Presentation**, The 11<sup>th</sup> Annual International Research Conference: *Consciousness Reframed: Art & Consciousness in the Post-Biological Era*, "Making Reality Really Real," convened by TEKS-Trondheim Electronic Arts Center, Trondheim, Norway, 11/19/09 – 11/22/09

**8. Paper Presentation**, International Research Conference on Art, Technology, and Consciousness "*Skilled Art: Engenho & Arte*" Guimaraes, Portugal, 04/23/10 – 4/24/10

**9. Paper Presentation**, *The Planetary Collegium's Xth International Research Conference, Consciousness Reframed: Art & Consciousness in the Post-Biological Era, "Experiencing Design, Behaving Media," Macromedia University of Applied Sciences (MHMK), Munich, Germany, 11/19/09 – 11/22/09*

**c. Webpages:**

<http://www.maxkazemzadeh.com> - Personal Creative Website

<http://www.wonderblimp.com> - Company Site

<http://emedia.wordpress.com> - Blog

**d. Exhibits, Performances, Demonstrations, & other Creative Activities**

**Solo Exhibitions/Commissions:**

**2020** Gallery O on H, "Blue Skies" Mural, Commission (in collaboration with Gallaudet student Ikaika Clay), Dec 15, 2020-July 15, 2022

**2018** Ionian Center for Art & Culture, "Poseidon's Pull (Revisited, 2018): "Part 1: Channeling the gestures of a god" Project, Kefalonia, Greece. 07/18-09/18

**2017** Harvestworks Gallery, New York Electronic Arts Festival (NYEAF), "Pag-Day'17" or "PaggankDaywaygun (2017)," Governors Island, NY. 07/1-07/23/2017

ISEA: 2017: International Symposium of Electronic Art – 2017, "Colombiritmos: Manizales Coffee-Drip (2017)," Manizales, Colombia. 06/10-06/17/2017

**2016** Harvestworks SOHO Gallery, New York Electronic Art Festival (NYEAF), "Birdsong Mimic" Bird Song Mimic: East to West Coast Bird/Human Communication Event, in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, New York NY, 07/19/16

Medialab-Prado, "Madritmos (2016)," Madrid, Spain. 07/15/16-11/15/16

CAFA Digital Media Gallery, "Beirithms (2016)," in collaboration with Reza Safavi. Beijing, China. 06/15/16-7/15/16

**2015** Times Square, New York Electronic Art Festival (NYEAF), "Birdsong Diamond Project", in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, New York NY, 07/15/2015

**2013** Ionian Center for Art & Culture, "Poseidon's Pull" Project, Kefalonia, Greece. 08/28/13-09/18/13

Gezera Art Center, Ministry of Culture of Cairo, "Gestures of Change (2013)" and "Max is a Pushover", Solo Exhibition, Cairo, Egypt. 03/13-04/13

**2012** Ionian Art Center, "Lake Melissani & the Sensory Syrynx: Re-living the Myth of Melissani," Kefalonia, Greece, 08/12

**2011** Laboral Center for Art & Technology, Artist Residency with Hernani Dias to develop three Refarm Kids custom hardware boards using AVR Tiny, 11/11

Tarragona Bus Station, Bus Station Residency Project Exhibition sponsored by Caldo Cultivo, Tarragona, Spain, 07/11-08/11

Songzhuan Art Museum, "New Age: New Media" Beijing New Media Arts Exhibition 2011  
Beijing, China -06/18/11-08/30/11

**2009** *Renmin University of China – "Oppressionism" Group Exhibition, Beijing, China, 08/05/09 – 11/01/09*

**2007** *Brookhaven College Art Studio Gallery, "Express & Local," Dallas, TX, 03/06/07 - 04/12/07*

*Collin County Community College Art Gallery, "Express & Local," McKinney, TX, 01/16/07 - 02/10/07*

**2006** *Beijing Cubic Contemporary Art Center, Beijing, China, 06/01/06 - 07/15/06*

*Richland College Art Gallery, Dallas, TX, 03/24 - 05/12/06*

**2005** *Blue Star: Three Walls Gallery, San Antonio, TX, 10/07/05 - 10/28/05*

*Beijing Cubic Contemporary Art Center, Beijing, China, 06/09/05 - 07/17/05*

*Sanban Gallery, Beijing, China, 06/03/05 - 06/09/05*

**2004** *Methods Gallery, Dallas, TX, "Gestural Transmission" (solo performance), 10/02/04*

*Sanban Studio Gallery, Dashanzi International Art Festival, Beijing, China, 07/25/04 - 08/06/04*

*Baseline Gallery, Vacaville, CA, 06/25/04 - 07/25/04*

*Studio 107 Gallery, Austin, TX – "Curious Comforts," 06/15/04 - 08/10/04*

#### **Group Exhibitions/Commissions**

**2023** *Homme, Life Around the Marble III, Curated by Danny Cappello and Greg Russell Jr., 07/01/23-07/02/23*

**2022** *Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/2/18 11/22/1*

*Homme, Life Around the Marble II, Curated by Danny Cappello and Greg Russell Jr., 10/28/22-10/29/22*

**2021** *Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/2/18-11/22/1*

**2020** *Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/2/20-11/22/20*

**2019** *Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/15/19-12/02/19*

**2018** *Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/2/18-11/22/18*

*SEAS Festival - Ionian Center for Art & Culture, "Poseidon's Pull (Revisited, 2018): "Part 1: Channeling the gestures of a god" Project, Kefalonia, Greece. 08/28/13-09/18/13*

- 2017** ISEA2017: 23<sup>rd</sup> International Symposium for Electronic Art, “Columbiritmos: Coffee Drip,” Manizalez, Columbia. 6/11-7/18
- 2016** Linda Jordan Gallery, Gallaudet University. Faculty Exhibition. Washington, DC. 11/10/16-12/01/16
- New York Electronic Art Festival (NYEAF). “Birdsong Diamond: Mimic”, in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, Governors Island, NY. 07/1/16 – 11/15/16
- 2015** New York Electronic Art Festival (NYEAF), “Birdsong Diamond Project”, in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, Governors Island, NY, 06/14/15-8/15/15
- Linda Weintraub’s Home, New York Electronic Art Festival (NYEAF), “Birdsong Diamond Project”, in collaboration with Dr. Victoria Vesna, Dr. Charles Taylor, John Brumley, Joel Ong, Rhinebeck, NY, 06/12/2015
- 2014** American University Dubai, ISEA2014: 20<sup>th</sup> International Symposium for Electronic Art, “Dabarhithms: Palm Wish,” Dubai, UAE. 10/30-11/08 (permanent installation)
- 2013** Linda Jordon Gallery, Fall Faculty Exhibition, “Poseidon’s Pull” Washington, DC. 10/20/13-11/20/13
- Washington State University (Pullman) Museum of Art, “Poseidon’s Pull” Group Exhibition, Pullman, Washington. 08/19/13-09/19/13
- MalMaison Restaurant/Bar/Club, No Kings & iStrategyLabs Sponsored Event: “The Socio-Political Social Networking Social” Exhibited “JabberSquawkey: The Automated Political Gossip Perpetuator” Georgetown, Washington, DC, 02/22/13
- MCentral Festival at 700 H Street NE: (Inaugural Weekend), “Americana X Trains” Exhibition: Exhibited “The Other Side of the Tracks” face recognition projection project with the No Kings Collective inaugural ball weekend, Washington, DC. 01/18-01/21
- 2012** Submerge Art Fair DC, “Everybody’s Gotta Eat . . . Everybody Can” Exhibition (Nine Day Flash Art Happening) with the No Kings Collective with DC Week at 700 H Street NE, Exhibited “Antisocialbots (2007)” and “Jabbertalkey (2012)”. Washington, DC. 11/10/12-11/18/12
- Corporation for National & Community Service, “Diversity,” Washington, DC. 10/01/12-11/01/12
- Linda Jordan Gallery in the Washburn Arts Center at Gallaudet University, Faculty Exhibition, Washington, DC. 09/16/12-10/16/12
- The Science Gallery at Trinity College, Interactivos? ’12 Exhibition, Dublin, Ireland, 07/12-08/12
- 2011** Laboral Center for Art & Technology, Summer Love Lab Exhibition: Ecolab Project, Gijon, Spain, 08/11-10/11
- Medialab-Prado, “Visualizar ’11,” Madrid, Spain, 06/11

- Linda Jordan Gallery in the Washburn Arts Center at Gallaudet University, Faculty Exhibition, Washington, DC. 03/01-04/01
- 2009** *The Dallas Museum of Art - Center for Creative Connections (C3), "Gesture Response," Dallas, TX. 07/10/09 – 11/10/09*
- Central Academy of Fine Art Museum, "this.Ability," Beijing, China. 07/10/09 – 08/01/09*
- CentralTrak Gallery, "Phonography," Dallas, TX, 06/01/09 – 07/01/09*
- 2008** *ArtSpace 111, "Digital Divide," Ft Worth, TX, 12/06/08 - 01/06/09*
- University of Texas at Dallas Gallery, "ON\_Game," Dallas, TX, 10/24/08 - 11/26/08*
- Weil Gallery, Texas A&M University-Corpus Christi, "Cataclysm and Creativity: Art in an Age of Uncertainty", Corpus Christi, Texas, 09/08 - 10/08*
- Medialab-Prado, "Interactivos 08: Technologies of Laughter," Mexico City, Mexico, 08/1/08 - 09/30/08*
- Medialab-Prado, "Interactivos 08: Vision Play," Madrid, Spain, 06/14/08 – 07/14/2008 (served as a collaborator)*
- The University of Texas as Dallas Artist Residency Gallery, "ech\_o," Dallas, TX, 06/14/08 - 08/01/08*
- UNT Ft. Worth ArtSpace, "Highlights from the College of Visual Arts & Design," Ft. Worth, TX, 03/01/08 – 04/01/08*
- Greater Denton Arts Council Gallery, "ultra, extra, arts, mix," Denton, TX, 02/08*
- Texas A&M University-Commerce Gallery, "Dimensions Vary," Commerce, Texas, 02/08*
- 2007** *Macedonia Museum of Contemporary Art, "Cataclysm and Creativity: Art in an Age of Uncertainty", Skopje, Macedonia, 10/07 - 11/07*
- Make Magazine's "Maker Faire," Exhibition/Workshop of Texas Artists working with Electronic and Extended Media, Austin, Texas, 10/20/07 – 10/22/07*
- 2006** *UNT SoVA Gallery, Denton, TX, Faculty Exhibition [Performed "Express & Local" at the opening], (Local) 11/29/07 – 02/03/2007*
- Glasstire Benefit Auction, Houston, TX, (Regional) Opens 11/15/2006*
- Medialab Madrid, Madrid, Spain, "Express & Local" Performance at the AV [Audio-Visual Synthesis Lab], (International) 11/18/2006*
- Microwave Festival 2006, Hong Kong, China, (International) 11/03/06 thru 12/23/2006*
- Texas Sculpture Symposium, Junction, TX, (Regional), 11/1/06 - 11/4/2006*
- Fotofest '06, Houston, TX, "Native Sons – Talent in Texas," (Regional) 10/12/06 thru 11/19/2006*

*The Reina Sofia Museum of Art, Madrid, Spain, (Part of Artechmedia '06, International Symposium/Exhibition), 10/06*

*The Arlington Museum of Art, Arlington, TX, "Platform" (International/Traveling) – 07/15/06 thru 09/15/2006*

*Central Academy of Fine Art Gallery, Beijing, China (International), 07/06 - 08/06*

*Gerald Peters Gallery New York, New York, NY (National), 07/01/06 - 07/31/06*

*Indiana University Art Museum - SOFA Gallery, Bloomington, IN, "Robotic and Emergent Systems RES-Art Exhibition," (National) – 06/06*

*3<sup>rd</sup> Beijing International New Media Exhibition/Symposium, Beijing, China, (International), 06/10/06 - 06/20/06*

*IDMAa IDEAs Exhibition/Conference, Hiestand Galleries at Miami University, Oxford, Ohio, "<CODE> Human Systems, Digital Bodies" (National), 04/1/06 - 04/10/06*

*The Arlington Museum of Art, Arlington, TX, "Arlington Museum Art Auction," (National) 04/06*

*The Dallas Center for Contemporary Art, Dallas, TX, "Wish Art Auction," (National) Preview: 03/04/06 - 03/11/06, Auction: 03/11/06*

*Bath House Cultural Center, Dallas, TX, "DRIVER," (Regional) 01/14/06 - 02/04/06*

**2005** *Studio 107, Austin, TX, "Holiday Punch" - 12/3/05 - 12/31/2005 (National)*

*The Dallas Center for Contemporary Art, Dallas, TX, "Moving Pictures" (National), 11/4/05 - 12/23/05*

*South Shore Art Center, Cohasset, MA, "In the Game" (National) 10/28/05 - 12/31/05*

*Ars Electronica 2005, Linz, Austria, "Hybrid" Exhibition/Symposium [as an assistant to Zach Lieberman] 09/02/05*

*Los Angeles Center for Digital Art (LACDA), Los Angeles, CA, "Snap to Grid" (International) 09/08 - 10/01/05*

*The 2<sup>nd</sup> International San Francisco Biennial, San Francisco, CA, (International), [Received Best in Show Cash Award], 07/26 - 08/18/05*

*2<sup>nd</sup> Beijing International New Media Arts Exhibition and Symposium (In The Line of Flight 2005: The Millenium Dialogue), Beijing, China, (International), 06/21/05 - 07/30/05*

*Beijing Cubic Contemporary Art Center, Beijing, China, "Luna, Electronic Language" (International), 06/18/05 - 07/30/05*

*The Center for Fine Art Photography (The Fort Collins Museum of Contemporary Art), Fort Collins, Co., "Intimate Flora" (National), 05/06/05 - 06/18/05*

*Plano Art Center, Plano, TX – Plano Art Association 2005 National Juried Exhibition, 05/03/05 - 06/03/05*



- Limner Gallery, Phoenicia, NY, "Digital Art Extravaganza" (International), 05/05/05 - 05/29/05
- Caladan Gallery, Beverly, MA, "Contemporary Icons" (National), 05/01/05 - 05/31/05
- South Shore Art Center, Cohasset, MA, "Tech Art II" and part of the Boston CyberArts Festival (National), [Received the "Award of Merit" Cash Prize], 04/15/05 - 05/29/05
- LA Center for Digital Art (LACDA)*, Los Angeles, CA, "Top 40" (International), 03/10/05 - 04/02/05
- El Centro College Art Gallery, Dallas, TX, "Fresh Space" (Regional), 02/06/05 - 03/04/05
- 2004** School of Visual Arts Gallery, University of North Texas, Denton, TX, "Faculty Exhibition," 12/04
- El Centro College Art Gallery, El Centro College, Dallas, TX, "(Regional Exhibition) Pano Art Invitational and Auction" – 09/27/04 -10/24/04
- Methods Art Collective Exhibition, Dallas, TX, "PULSE" (performance) – 10/02/04
- Ars Electronica, Linz, Austria, "Timeshift" Conference [as an assistant to Zachary Lieberman], (International Exhibition), 08/20/04
- 500X Gallery, Dallas, TX – "Open Show" – 04/25/04 – 05/25/04
- 500X Gallery, Dallas, TX – "Expo 2004 (Regional Juried Exhibition)" – Honorable Mention Award – 03/01/04 – 04/01/04
- 2003** School of Visual Arts Gallery, University of North Texas, Denton, TX, "Faculty Exhibition," 12/03 - 01/04
- Ars Electronica, Linz, Austria, "Cyberarts" Symposium/Exhibition (International), [assisted Golan Levine and Zachary Lieberman with the "Messa Di Vocce" performance], 09/03
- 2000** Arnold Aronson Gallery, New York, NY, "Restart," 05/24/00 - 06/13/00
- 1999** Parsons School of Design, New York, NY - "Digital Quartet," 04/10 - 06/01/99 (performance)
- 1998** Leubsdorf Gallery, New York, NY - "Somebody," 05/16/98 - 06/04/98 (performance)
- 1997** Good Bad Art Collective, Denton, TX, "Nothing to see here," 05/97
- 500X Gallery, Dallas, TX, "X Select Show," 04/97

#### **Additional Invited Lecture Presentations and Curatorships**

- 2016** **Conference BreakOut Session.** Worked with Ben Ashworth and Maen Hammad to organize a Breakout Session for the Creative Time Summit DC "Occupy The Future," sponsored by the Corcoran School of Arts and Design @ GW, which took place at the now Gallaudet: Finding A Line (CRATERS) Skateboard Bowl. 10/16/16
- One Day Workshop**, "Madrid, Spain '16" Workshop: Creating Apps to Generate Remote Actions at a Distance" MediaLab Prado, Madrid, Spain. - 7/18/16

**Four Week Workshop**, “Beirithms ‘16” Workshop: Creating Apps to Generate Remote Physical Actions at a Distance,” Central Academy of Fine Arts, Beijing China.  
05/15/16-06/15/16

**Initiative:** Worked with Kennedy Center for Performing Arts in DC, George Mason University and the DC Pavilion, as well as Ben Ashworth and Dave Mutarelli to move the skateboarding bowl from the Kennedy Center’s “Finding A Line” 2-week event in 09/15 to Gallaudet University, which has been renamed “CRATERs: Collaborative Research-space for Art Technology Engineering & Robotics (with Skateboarding)” due to a recent annually gifted NASA Space Grant. Project began in 11/2015 and is ongoing.

**Artist Talk**, MICA, invited by Professor Jason Sloan and IDA Program, Baltimore, MD.  
04/15/16

**2015** **Artist Talk**, *UCLA Sci/Art NanoLab Summer Institute*, Los Angeles, CA. 07/21/15

**Four Week Workshop**, Basics of Programming thru Micro-Computer Vision, Instructor for *UCLA Sci/Art NanoLab Summer Institute*, Los Angeles, CA. 07/18/15-07/31/15

**2014** **Three Day Workshop**, The Hague University of Applied Art, The Hague, Netherlands.  
12/14/14-12/16/14

**One Day Workshop**, Dabarithms: Algorithms in Art & Technology “American University Dubai, Dubai, UAE. 10/31/14

**Artist Talk**, *UCLA Sci/Art NanoLab Summer Institute*, Los Angeles, CA. 07/18/14

**Four Week Workshop**, Basics of Programming thru Micro-Computer Vision, Instructor for *UCLA Sci/Art NanoLab Summer Institute*, Los Angeles, CA. 07/15/14-08/15/14

**Four Week Workshop**, Designing & Coding Interactive Systems w/Processing & Arduino, Beijing, China. 05/17/14-06/15/14

**Curator**, “PTSD: Post Technomatic Similacral Deconstructions”, Linda Jordon Gallery, Gallaudet University, Washington, DC. 02/14-03/14

**2013** **Coordinator**, *Make With Moto (Google) Hackathon Weekend Workshop at Gallaudet University, Washington, DC. 08/23/13-08/25/13*

**Invited Lecture**, “**Hacking Communication**” American University, Washington, DC.  
03/22/2013

**Invited Lecture**, “**Art is Hacking**” University of Massachusetts, Boston, Massachusetts  
06/25/2013

**One Week Workshop**, Designing & Coding Interactive Systems w/Processing & Arduino, Di-egy Festival, Cairo, Egypt. 03/25/13-03/29/13

**Curator** (with NASA Program Director, Janelle Turner co-curating), “Mars as Art” Exhibition, Linda Jordon Gallery in the Washburn Art Center at Gallaudet University,

(also organized a lecture: Dr. Meyer, lead scientist for NASA Mars Exploration Program at Gallaudet University on the same day) 01/24/13-02/11/13

- 2012** **Artist Talk (regarding projects with [refarmthecity.org](http://refarmthecity.org)), Open Hardware Summit, Eyebeam, New York City, NY. 06/2012**
- Artist Talk, Interactivos? '12 Dublin Festival, Trinity College, Dublin, Ireland. 07/2012**
- Curator (with Jonah Brucker-Cohen co-curating), "The D.O.L.L. Show: DIWO, OPNSRC, LMFAO, LHOQ." Artisphere, sponsored by WPA, 04/14/12-06/14/12**
- 2011** **Artist Talk, Parsons School of Design: MFA Design & Technology: organized by Victoria Vesna, "Apophenia, Schizophrenia Artificial Intelligence & Computer Vision," New York, NY. 11/15/2011**
- Artist Talk, Maryland Institute College of Art (MICA): Interactive Digital Art (IDA) Program: organized by Jason Sloan, "Gesture, Perception, Disruption & Response" Baltimore, MD. 11/08/2011**
- Workshop, Creative Coding w/Processing, Summer Love Lab, Laboral Center for Art & Technology, Gijon, Spain. 08/2011**
- Workshop, Creative Coding w/Processing, Visualizar Festival, Medialab-Prado, Madrid, Spain. 06/2011**
- Artist Talk, Visualizar Festival, Medialab-Prado, Madrid, Spain. 06/2011**
- Three Week Workshop – "Interactive Installation w/Open Source Computer Vision and Robotics," Central Academy of Fine Arts, Beijing, China, 05/11 - 06/11**
- Poster Presentation, International Exhibition on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece, 04/15/11 – 05/15/11**
- 2010** **Artist Talk, Interactivos Festival, Medialab-Prado, Madrid, Spain. 06/2010**
- Three Week Workshop – "Interactive Installation with Computer Vision and Robotics," Central Academy of Fine Arts, Beijing, China, 05/10 - 06/10**
- 2009** **Artist Talk, Dorkbot (DC) & Hack DC Lecture Series, "Psychic Systems and Metaphysical Machines" and other works, Washington, DC. 11/03/2009**
- Curator, Houston Center for Photography, Serving as a co-curator for a exhibition highlighting Kinetic Photography with Madeline Yale, Spring 2009 (date still TBD)**
- Three Week Workshop – Central Academy of Fine Arts, Beijing, China, 05/09 - 06/09**
- Artist Talk / One Day Workshop – The Dallas Museum of Art's Center for Creative Connections, Dallas, TX. Spring '09**
- One Week Workshop - Autonomous University of Toluca, Toluca, Mexico, 03/10/09 – 03/14/09**
- Artist Talk / One Day Workshop - Visual Arts Society of Texas, Denton, TX, 02/05/09**

### **e. Contracts and Grants**

- 2023 Awarded:** \$56,500 from the New England Foundation for the Arts (NEFA) Program: National Dance Project/Production Grant, Title: "Cross-Pollination", Location: San Francisco, CA. 2023-2024  
\*Description: Capacitor presents a new motion sculpture work, *Cross Pollination*. Created in collaboration with Deaf choreographer Antoine Hunter, new-media artist Max Kazemzadeh, and Gallaudet University's TinkerLab, *Cross-Pollination* will feature a mixed cast of Deaf and hearing dancers and will be choreographed by Jodi Lomask and Antoine Hunter.
- Awarded:** Annual \$12,120 from the NASA Space Grant to support paid TinkerLab Internships 2023-2024
- Awarded:** Annual \$4650 from the NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2023-2024
- 2022 Awarded:** Annual \$11,200 from the NASA Space Grant to support paid TinkerLab Internships 2022-2023
- Awarded:** Annual \$4400 from the NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2022-2023
- 2021 Awarded:** Annual \$8820 from the NASA Space Grant to support paid TinkerLab Internships 2021-2022
- Awarded:** Annual \$4370 from the NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2021-2022
- 2020 Awarded:** Annual \$4000 NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2020-2021

- 2019 Awarded:** Annual \$4200 NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2019-2020
- 2018 Awarded:** Annual \$4500 NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2018-2019
- 2017 Awarded:** Annual \$6000 NASA Space Grant to support the TinkerLab needs as well as ART 236 Robotics & Interactivity and ART 224 Digital Media II course initiatives 2017-2018
- 2016 Awarded:** Annual \$6106 NASA Space Grant for the ART 495 Special Topics course entitled Skateboarding Tracking & Data Visualization as well as the Robotics & interactivity courses and the preparation and research necessary to encourage their growth. Worked with Kennedy Center for Performing Arts in DC, George Mason University and the DC Pavilion, as well as Ben Ashworth and Dave Mutarelli to move the skateboarding bowl from the Kennedy Center's "Finding A Line" 2-week event in 09/15 to Gallaudet University, which has been renamed "CRATERS: Collaborative Research-space for Art Technology Engineering & Robotics (with Skateboarding)." Project began in 11/2015 and is ongoing.
- 2014 Awarded, Grant from Gallaudet University for Travel to exhibit and give a workshop at American University Dubai for ISEA2014: 20th International Symposium for Electronic Art, Dubai, EAU. 10/30-11/08 - \$800.00**  
**Awarded:** In 2014 collaborated with Emily Zivot and the National Parks Service to received a \$30,000 grant from the "America's Best Idea Grant" foundation in 03/2014
- 2012 Awarded, Grant from Gallaudet University for Travel ["Technoetic Teleos: Art, Myth and Media in Consciousness Reframed Series" International Research Conference on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece] 04/18/11 – 04/20/11 – \$1450.00**
- 2011 Redesigned a New Curriculum:** Redesigned the new "Art" Undergraduate Degree Program along with the Art Department, to further integrate technology into the program, Gallaudet University, began Fall 2012.  
**Awarded, Grant from Gallaudet University for Travel [The 11<sup>th</sup> Annual International Research Conference: Consciousness Reframed: Art & Consciousness in the Post-Biological Era, "CR12: Presence in the Mindfield," Macromedia University of Applied Sciences (MHMK), Lisbon, Portugal] 11/30/11 – 12/02/11 – \$1263.00**  
**Awarded, Grant from Gallaudet University for Travel [International Research Conference on Art, Technology, and Consciousness "Transcultural Tendencies, Transmedial Transactions" hosted by Shanghai Institute of Visual Art, Fudan University, Planetary Collegium: University of Plymouth, Shanghai, China] 08/26/11-08/27/11 – \$1435.00**  
**Awarded, Grant from Gallaudet University for Travel [International Exhibition on Art, Technology, and Consciousness, Ionian Center for the Arts & Culture, Kefalonia, Greece] 04/15/11 – 05/15/11 – \$1384.00**
- 2010 Awarded, Grant from Gallaudet University for Travel [The 11<sup>th</sup> Annual International Research Conference: Consciousness Reframed: Art & Consciousness in the**

*Post-Biological Era, "Making Reality Really Real," convened by TEKS-Trondheim Electronic Arts Center, Trondheim, Norway] 11/19/09 – 11/22/09 – \$1742.00*  
**Awarded**, Grant from Gallaudet University for Travel [International Research Conference on Art, Technology, and Consciousness "Skilled Art: Engenho & Arte" Guimaraes, Portugal] 04/23/10 – 4/24/10 - \$1295.00

**2009** **Awarded**, Grant from Gallaudet University for Travel [The Planetary Collegium's Xth International Research Conference, Consciousness Reframed: Art & Consciousness in the Post-Biological Era, "Experiencing Design, Behaving Media," Macromedia University of Applied Sciences (MHMK), Munich, Germany] 11/19/09 – 11/22/09 - \$1430.00

### 3. Teaching, Mentoring, and Advising

#### a. Courses taught at Gallaudet University with approximate enrollments and any courses with non-traditional formats (e.g. online)

Semester	Dept Name/#	Course Name	credits	enrollment #
Spring '23	ART 342-01	Advanced Digital Media (Lecture)	3	12
Spring '23	ART 390-01	Web Design II (Lecture)	3	14
Spring '23	ART 492-04	Internship	3	9
Spring '23	ART 499-03	Independent Study	3	2
Spring '23.	GSR 290-01	Web Design I (Lecture)	3	7
Spring '23.	GSR 230-04	General Studies Capstone (Lecture)	4	6
Fall '22	PARENTAL LEAVE			
Fall '22	ART 492-01	Internship (MANAGED UNOFFICIALLY)	3	6
Spring '22	SABBATICAL LEAVE			
Spring '22	ART 492-04	Internship (MANAGED UNOFFICIALLY)	3	4
Fall '21	ART 224-01	Digital Media II	3	13
Fall '21	ART 290-01	Web Design I	3	8
Fall '21	ART 236-01	Robotics & Interactivity	4	9
Fall '21	GSR 300-07	General Studies Capstone (Lecture)	4	6
Fall '21	ART 492-01	Internship	3	6
Spring '21	ART 342-01	Advanced Digital Media (Lecture)	3	7
Spring '21	ART 390-01	Web Design II (Lecture)	3	13
Spring '21	ART 492-04	Internship	3	1
Spring '21	ART 492-04	Internship	3	1
Spring '21	ART 499-03	Independent Study	3	1
Spring '21.	GSR 230-04	General Studies Capstone (Lecture)	4	5
Fall '20	ART 224-01	Digital Media II (Remote)	3	14
Fall '20	ART 290-01	Web Design I (Remote)	3	14
Fall '20	ART 492-01	Internship (Remote)	3	1
Fall '20	ART 492-02	Internship (Remote)	3	1
Fall '20	ART 492-03	Internship (Remote)	3	1
Fall '20	ART 499-01	Independent Study (Remote)	3	1
Fall '20	ART 499-02	Independent Study (Remote)	3	1
Fall '20	ART 499-03	Independent Study (Remote)	3	1
Fall '20	ART 499-04	Independent Study (Remote)	3	1
Spring '20	ART 342-01	Advanced Digital Media (Lecture)	3	9
Spring '20	ART 390-01	Web Design II (Lecture)	3	15
Spring '20	ART 495-01	Special Topics (Lecture)	3	2 (crosslist w/GSR)
Spring '20	ART 495-01	Scientific and Quantitative Re (Lecture)	3	8 (crosslist w/ART)
Spring '20	ART 492-02	Internship	3	6
Spring '20	ART 492-04	Internship	3	1
Spring '20	ART 499-01	Independent Study (Independent Study)	3	1
Spring '20	ART 499-03	Independent Study (Independent Study)	3	1
Spring '20	ART 499-05	Independent Study (Independent Study)	3	1
Spring '20	ART 499-06	Independent Study (Independent Study)	3	1
Fall '19	ART 224-01	Digital Media II (Lecture)	3	15
Fall '19	ART 290-01	Web Design I (Lecture)	3	16
Fall '19	ART 492-02	Internship	3	2
Fall '19	ART 492-02	Internship	3	1
Fall '19	ART 492-03	Internship	3	1
Fall '19	ART 499-01	Independent Study (Independent Study)	3	1
Fall '19	ART 499-02	Independent Study (Independent Study)	3	1
Fall '19	ART 499-03	Independent Study (Independent Study)	3	1
Fall '19	ART 499-04	Independent Study (Independent Study)	3	1

Summer '19	ART 492-02	Internship (Lecture)	3	1
Spring '19	ART 236-01	Robotics and Interactivity (Lecture)	3	18
Spring '19	ART 390-01	Web Design II (Lecture)	3	16
Spring '19	GSR 230-08	Scientific and Qunatitative Re (Lecture)	3	16
Spring '19	ART 492-01	Internship (Lecture)	3	2
Spring '19	ART 492-02	Internship (Lecture)	3	1
Spring '19	ART 492-03	Internship (Lecture)	3	2
Spring '19	ART 492-04	Internship (Lecture)	3	1
Spring '19	ART 492-05	Internship (Lecture)	3	1
Spring '19	ART 492-07	Internship (Lecture)	3	1
Spring '19	ART 499-01	Independent Study (Independent Study)	3	1
Spring '19	ART 499-04	Independent Study (Independent Study)	3	1
Fall '18	ART 224-01	Digital Media II (Lecture)	3	13
Fall '18	ART 290-01	Web Design I (Lecture)	3	11
Fall '18	ART 342-01	Advanced Digital Media (Lecture)	3	9
Fall '18	ART 499-01	Independent Study (Independent Study)	3	1
Fall '18	ART 499-07	Independent Study (Independent Study)	3	1
Summer '18	ART 499-01	Independent Study (Lecture)	3	1
Spring '18	ART 390-01	Web Design II (Lecture)	3	12 at cap
Spring '18	ART 492-01	Internship (Lecture)	3	1
Spring '18	ART 492-02	Internship (Lecture)	3	1
Spring '18	ART 492-03	Internship (Lecture)	3	1
Spring '18	ART 492-04	Internship (Lecture)	3	1
Spring '18	ART 492-05	Internship (Lecture)	3	1
Spring '18	ART 492-07	Internship (Lecture)	3	1
Spring '18	ART 499-01	Independent Study (Independent Study)	3	1
Spring '18	ART 499-04	Independent Study (Independent Study)	3	1
Spring '18	ART 499-06	Independent Study (Independent Study)	3	1
Spring '18	ART 499-07	Independent Study (Independent Study)	3	1
Spring '18	ART 499-08	Independent Study (Independent Study)	3	1
Fall '17	ART 224-01	Digital Media II (Lecture)	3	13
Fall '17	ART 236-01	Robotics and Interactivity (Lecture)	3	13
Fall '17	ART 492-01	Internship	3	1
Fall '17	ART 492-02	Internship	3	1
Fall '17	ART 499-01	Independent Study (Independent Study)	3	1
Summer '17	ART 492-01	Internship (Lecture)	3	1
Summer '17	ART 499-01	Independent Study (Lecture)	3	1
Summer '17	ART 499-02	Independent Study (Lecture)	3	1
Spring '17	ART 390-01	Web Design II (Lecture)	3	12 at cap
Spring '17	ART 491-01	Portfolio/Senior Exhibit (Lecture)	3	10
Spring '17	ART 495-01	Special Topics (Lecture)	3	7 (crosslist w/GSR)
Spring '17	ART 495-01	Scientific and Quantitative Re (Lecture)	3	8 (crosslist w/ART)
Spring '17	ART 492-01	Internship	3	1
Spring '17	ART 492-02	Internship	3	1
Spring '17	ART 492-03	Internship	3	1
Spring '17	ART 492-04	Internship	3	1
Spring '17	ART 499-01	Independent Study (Independent Study)	3	1
Fall '16	ART 224-01	Digital Media II (Lecture)	3	9
Fall '16	ART 236-01	Robotics and Interactivity (Lecture)	3	10
Fall '16	ART 492-01	Internship	3	1
Fall '16	ART 492-02	Internship	3	1
Fall '16	ART 499-02	Independent Study (Independent Study)	3	1
Summer '16	ART 492-02	Internship (Lecture)	3	1
Spring '16	ART 342-01	Advanced Digital Media (Lecture)	3	12 at cap
Spring '16	ART 495-03	Special Topics (Lecture)	3	4 (crosslist w/GSR)
Spring '16	GSR 230-03	Scientific and Qunatitative Re (Lecture)	3	12 (crosslist w/ART)
Spring '16	ART 492-01	Internship	3	1
Spring '16	ART 492-02	Internship	3	1
Spring '16	ART 492-03	Internship	3	1
Spring '16	ART 499-01	Independent Study (Independent Study)	3	1
Spring '16	ART 499-02	Independent Study (Independent Study)	3	1
Spring '16	ART 499-06	Independent Study (Independent Study)	3	1
Spring '16	ART 499-08	Independent Study (Independent Study)	3	1
Fall '15	ART 224-01	Digital Media II (Lecture)	3	10
Fall '15	ART 236-01	Robotics and Interactivity (Lecture)	3	10
Fall '15	ART 492-01	Internship	3	2
Fall '15	ART 492-02	Internship	3	1
Fall '15	ART 492-03	Internship	3	1
Fall '15	ART 492-04	Internship	3	1
Fall '15	ART 499-01	Independent Study (Independent Study)	3	1

Fall '15	ART 499-02	Independent Study (Independent Study)	3	1
Fall '15	ART 499-04	Independent Study (Independent Study)	3	1
Fall '15	ART 499-05	Independent Study (Independent Study)	3	1
Fall '15	ART 499-06	Independent Study (Independent Study)	3	1
Spring '15	ART 342-01	Advanced Digital Media (Lecture)	3	12 at cap
Spring '15	ART 390-01	Web Design 2 (Lecture)	3	12 at cap
Fall '14	ART 224-01	Digital Media II (Lecture)	3	14 over cap by 2
Fall '14	ART 236-01	Robotics and Interactivity (Lecture)	3	10
Fall '14	ART 499-01	Independent Study (Independent Study)	3	1
**(Note: Served as the Program Director which gives one course release per semester)				
Spring '14	ART 390-01	Web Design 2 (Lecture)	3	12 at cap
Spring '14	ART 290-01	Web Design 1 (Lecture)	3	12 at cap
Spring '14	ART 236-01	Digital Video Production (Lecture)	3	12 at cap
Fall '13	ART 224-01	Digital Media II (Lecture)	3	12 at cap
Fall '13	ART 290-01	Web Design 1 (Lecture)	3	12 at cap
Fall '13	ART 342-01	Advanced Digital Media (Lecture)	3	8
Fall '13	ART 499-05	Independent Study (Independent Study)	3	1
Spring '13	ART 390-01	Web Design 2 (Lecture)	3	11
Spring '13	ART 290-01	Web Design 1 (Lecture)	3	12 at cap
Spring '13	ART 342-01	Advanced Digital Media (Lecture)	3	9
Spring '13	ART 492-03	Internship	3	1
Spring '13	ART 499-05	Independent Study (Independent Study)	3	1
Fall '12	ART 150-02	Fundamentals of Design in Art (Lecture)	3	16 over cap by 1
Fall '12	ART 290-01	Web Design 1 (Lecture)	3	8
Fall '12	ART 230-04	Scientific and Quantitative Re (Lecture)	3	15 at cap
Fall '12	ART 499-02	Independent Study (Independent Study)	3	1
Fall '12	ART 499-03	Independent Study (Independent Study)	3	1
Summer '12	ART 499-01	Independent Study (Independent Study)	3	1
Spring '12	ART 290-01	Web Design (Lecture)	3	14 over cap.by 2
Spring '12	ART 324-01	Studies of Film/Video (Lecture)	3	5
Spring '12	ART 390-01	Web Design II (Lecture)	3	7
Spring '12	ART 499-03	Independent Study (Independent Study)	3	1
Spring '12	ART 499-05	Independent Study (Independent Study)	3	1
Spring '12	ART 499-09	Independent Study (Independent Study)	3	1
Fall '11	ART 170-01	Into to Drawing (Lecture)	3	18 over cap by 3
Fall '11	ART 242-01	Digital Animation (Lecture)	3	9
Fall '11	ART 290-01	Web Design (Lecture)	3	13 over cap by 1
Fall '11	ART 499-06	Independent Study (Independent Study)	3	1
Fall '11	ART 499-09	Independent Study (Independent Study)	3	1
Spring '11:	ART 242-01	Digital Animation (Lecture)	3	15 over cap by 3
Spring '11:	ART 324-01	Studies of Film/Video (Lecture)	3	12 at cap
Spring '11:	ART 390-01	Web Design II (Lecture)	3	12 at cap
Spring '11:	ART 499-08	Independent Study (Independent Study)	3	1
Spring '11:	CAP 320-04	Field Experience (Field Studies)	3	1
Fall '10	ART 261-01	Layout and Composition (Lecture)	3	7
Fall '10	ART 290-01	Web Design (Lecture)	3	15 over cap by 3
Fall '10	ART 324-01	Studies of Film/Video (Lecture)	3	11
Fall '10	ART 492-01	Major Internship Experience (Independent Study)	3	1
Fall '10	ART 499-05	Independent Study (Independent Study)	3	1
Spring '10:	ART 242-01	Digital Animation (Lecture)	3	12 at cap
Spring '10:	ART 390-01	Web Design II (Lecture)	3	11
Spring '10:	ART 499-06	Independent Study (Independent Study)	3	1
Fall '09:	ART 290-01	Web Design (Lecture)	3	14 over cap by 2
Fall '09:	ART 360-02	Studies in Sculpture (Lecture)	3	8
Fall '09:	ART 499-03	Independent Study (Independent Study)	3	2
Fall '09:	ART 499-04	Independent Study (Independent Study)	3	1
Fall '09:	ART 499-05	Independent Study (Independent Study)	3	1
Fall '09:	CAP 320-04	Field Experience (Field Studies)	3	1

NOTE: PRIOR TO FALL 2009, I ALSO TAUGHT AS A FULL TIME TENURE TRACK DIGITAL MEDIA FACULTY (A BFA PROGRAM WITH 3 COURSES PER SEMESTER) AT THE UNIVERSITY OF NORTH TEXAS WHICH LASTED FROM 08/2003 AND 05/2009, BEFORE ACCEPTING THE TENURE TRACK ASSISTANT PROFESSOR POSITION AT GALLAUDET IN 2009.

#### **b. Course or Curriculum Development**

**2018 Approved and passed the Stage 1 New Program Review Process with a “Film and Computational Media” Degree Course Structure**

**2015 Received a NASA Space Grant for a course entitled ART 495 Skateboarding Tracking**



and Data Visualization, which takes place partly in a computer lab and robotics studio and partly in a skateboard bowl donated by the Kennedy Center to Gallaudet..  
2014 Developed and Gained Approval for the new required Art & Media Design course at Gallaudet University called "Robotics & Interactivity"

Revised the Beginning Photography course description and made it a requirement.  
Moved the Photojournalism into the Photography Concentration.

Repositioned Typography into the major, and Advanced Design into the Graphic Design Concentration.

2013 Worked on Entrance and Exit Review Assessment

2012 Worked and Passed the New Curriculum in Art and Media Design

2011 Discussing new curriculum that merges all majors into one Art and Media Design Degree with Concentrations instead of Majors that allows more integration of creative art and design techniques applicable to every major.

Worked to develop a new curriculum that merges all majors in art into one.

2010 Continued development of a new Digital Media Curriculum

2009 Revamping Existing Course Curricula for all of my classes at Gallaudet University

Began work on the development of a new Digital Media Art Curriculum

2008 Developed and Passed the New Media Curriculum at University of North Texas.

2007 Began Developing New Media Curriculum at University of North Texas.

**c. Advising (other than research direction):** Indicate approximate numbers of students per year.

**i. Undergraduate:**

2009-2014 – Averaged approximately 8 annually

2014-2018 - Averaged approximately 18 annually

2018-present - Averaged approximately 12 annually

Some notable student advisees:

Dimitri Foreman, Devaron Scott, Joshua McGriff, Lorian Jones, Ebony Gooden, Alan Gilpatric, Elizabeth Young, Teresa Jackson, Brittany Castle, Tracey Milo, Jason Nesmith, John Bingham, Jeffrey Stroud, Lauren Benedict, Daniel Katz-Hernandez, Thais Morales, Joanna Jimenez, Gabriel Pasman, Christine Perrott, Erin Ginn, Melissa Rogers

**ii. Graduate:**

2003-2009 – Averaged approximately 4 graduate advisees annually

2009-2010 – Averaged approximately 4 graduate advisees annually

(Graduate Advisees were external to Gallaudet's BA Art & Media Design Program)

2010-present - Averaged approximately 8 graduate advisees annually

(Graduate Advisees were external to Gallaudet's BA Art & Media Design Program)

Some notable student advisees:

Nio Mao (Central Academy of Fine Arts Beijing student), Linda Chang (Central Academy of Fine Arts Beijing student), Wang Tao (Central Academy of Fine Arts Beijing student), Tian Li (Tsingua University), Sean Xu (Central Academy of Fine Arts Beijing student)

#### **4. Service**

**a. Professional**

**i. Paid Consultancies:**

1. Jalan Sahba Fashion: Consulted in the interactive flash redesign of her fashion product website for a line of newly designed handbags for women.

2. New York Institute of Technology (NYIT): Consulting and design for the New York Institute of Technology (NYIT) website.

3. Paris Review Journal: Consulting and design for the Paris Review Journal website redesign.
4. Kay's Naturals: Consulted in the interactive redesign of Kay's Naturals' product and manufacturing website.
5. Technico Environmental, LLC: Consulting and interactive design work for Technico Environmental, LLC
6. United Nations: Consulting, animation and interactive design work for the United Nations Conference
7. UNICEF: Consulting, animation and interactive design work for UNICEF Conference
8. PGS Advertising: Consulted in the interactive redesign of PGS Advertising's service-based advertising website.
9. Hands-On Travel: Consulting and design for Hands-On Travel website redesign.
10. United Nations: Consulting, design and development of an animated Film Project for the Durban Conference in South Africa.
11. Aeric Meredith Goujon Photography Site Design and Development
12. Ansar Jewelry Site Design and Development

## **b. Campus**

### **i. Departmental**

- 03/2018 - Established an official partnership between American University's Film & Media Art Graduate Program and Gallaudet's Art & Media Design BA Program with an MOU which offers Gallaudet ART alumni up to \$15K annually, as well as two course waivers, in support to pursue a graduate degree in the AU FMA program.
- 01/2018 - Was elected to serve as the Art, Communication & Theater (ACT) Department Chairperson between January 2018 and August 2021, which merged three Programs: Art, Communication and Theater into one "super-department." Since my home program was Art & Media Design, I also covered the Program Director duties for that program. During this time the Communication Studies Program did not have a Program Director so I assumed the role of Program Director for Communication Studies as well. After 3.5 years in the role, I stepped down when my first term ended in August 2021 in preparation for the birth of my first child and for my long overdue sabbatical in Spring 2022.
- 08/2014 - Was elected to serve as the Art & Media Design Program Director between August 2014 and August 2021.
- 2013 - Helped revise all course descriptions and small restructuring in order to improve student experience with respect to the curriculum.
- 08/2014-08/2021 - Served as Assessment Coordinator for Art & Media Design Program.
- 2012 - Worked and helped to complete a submission for the new Art Department curriculum.
- 2011-2012 - Worked and helped to complete the Program Prioritization Task Force (PPTF) paperwork which restructured the Art & Media Design Program from 5 separate majors into 1 major with 5 concentrations.
- 2010-present - Managed the Department Website with three complete Gallaudet website redesigns.
- 01/2013 - Made contact with NASA to exhibit their research relating to the Mars Rover in the Linda Jordan Gallery at Gallaudet.
- I worked with the CPNAS (CULTURAL PROGRAMS AT THE NATIONAL ACADEMY OF

- THE SCIENCES) and the NAS to get Gallaudet students (with interpreters) to manage the graffiti wall at the National Science and Engineering Festival in the Convention Center, working with students from Parsons and well-known media artist Jonah Brucker-Cohen, 2012.
- 2012-2014 - Prepared and Set-up the Student Booth and Art Exhibition at the H Street Festival
  - 2009-present - Worked with the Cultural Programs of the National Academy of the Sciences as an external coordinator aiding the director with people in and around the DC area that merge technology and science with art or creative practices.
  - Managed the installation of Maya, Processing and Arduino software for my classes as well as troubleshoot and answer questions for software needed by other Art Professors for the WAB computer lab.
  - Worked to display a range of artworks to run daily on the plasma HDTV located in the center of the Washburn Arts Center that greets both visitors and students upon entering the building, and is visible from outside at night. I've tried to focus the videos around emergent art practices using a variety of technologies, and have tried to find content online that shows how that particular technology is used in the creation of the work. This has required that I change computers and get admin access to accommodate the needs of the video formats.
  - Worked to help Adjunct Faculty, Joe Hicks, to help him incorporate robotics, kinetics, hardware programming, robotics fabrication and interactivity into his ceramic work.
  - Gave annual workshops on art and technology methods and practice at the Central Academy of Fine Art in Beijing (CAFA), which culminate in annual exhibitions of the students works completed in the workshop that I curate. I've given both hardware and software workshops that include computer vision/human-tracking workshops to network phone app projects that connect with hardware installations there. The Dean as a result of our long-standing relationship supported the travel of three CAFA MFA students to visit DC and present their work and research to the Gallaudet Art community.
  - Represented the Art Department at almost every Gallaudet Open House event since 2009, as well as participating in the Open House Prospective Student Meet & Greet Luncheon
  - 10/2009 - Met with Nav Air with Dr. Marguerite Glass (chair) to find internship opportunities for students graduating from Gallaudet with technical or creative knowledge and ability.
  - 2014 - Interviewed for the Ripple Effects Faculty Exhibition at Gallaudet for a video tool for recruitment to Gallaudet University.
  - 2012 - Developed a GSR course co-taught with Dr. Snyder GSR 230 Creative Robotics and Sensor Based Systems Course.
  - 2013 - Developed a new Art & Media Design course that has officially become a curriculum requirement for Digital Media Concentration students to take, which is entitled ART 236 Robotics & Interactivity

## ii. University

- 09/2021 - Elected Chair of Gallaudet Tenure & Promotion Committee (3-year term - 09/21-09/24)
- 2018 - Passed Stage 1 approval from the New Program Review (NPR) Committee encouraging the continued development of a new program with the working title "Film & Computational Media (FCM)" which renews the previously closed (mid-2000s) Gallaudet Film program. The FCM program seeks to teach and explore all aspects of technology for both time-based, interactive, immersive and ubiquitous systems in collaboration with a partnering film/animation company named Pigmental Studios, that maintains an office on the Gallaudet University campus and offers both internships and job opportunities to recent graduates.
- 2020 - Acquired ~\$15K additional funds through the NASA Space Grant initiative for paid internships. Now all TinkerLab Interns are paid.
- Invited as only member external to the Gallaudet STEM Department to join the Center for

- Science and Technology Research (CSTR).
- 2017 - I revised the annual NASA Space Grant allocation to include support for the TinkerLab.
- 2017-2020 - Member of the Faculty Senate as Undergraduate Representative from
- 2016 - Designed the TinkerLab, along with the help of Professor Ben Bahan. I oversaw the redesign of the architectural space allocated for the TinkerLab, then managed the ordering of equipment and setup of the entire lab in 2016 with the help of students and student interns. I was appointed TinkerLab Director and still serve the role currently.
- 2015 - Joined the Gallaudet Creative Automation Studio (MakerSpace) Committee to discuss the development of the TinkerLab
- 2012-2013 - Member of Gallaudet CDL Committee for Distance Learning from
- 01/2013 - Made contact with NASA to exhibit some of their research relating to the Mars Rover in the Linda Jordon Gallery at Gallaudet.
- 2012 - Worked with the CPNAS (CULTURAL PROGRAMS AT THE NATIONAL ACADEMY OF THE SCIENCES) and the NAS to get Gallaudet students (with interpreters) to manage the graffiti wall at the National Science and Engineering Festival in the Convention Center, working with students from Parsons and well-known media artist Jonah Brucker-Cohen.
- 2011-2017 - Member of Gallaudet Council on Undergraduate Education (CUE). Served on the CUE Committee for 6 years, during which time the art department revised the curriculum. The revised curriculum was accepted. Most recently reviewed the GSR submitted proposal.
- 2011 - Gave a presentation on best practices as it relates to web development to the Gallaudet Press during faculty development week.
- 2010 - Established the FUNCOLAB as a university-wide workspace with lecture series in the Gatehouse with Dr. Snyder and Ethan Sinnott.
- 2010 - Developed Skinny Tuesdays as a lecture series on Gallaudet campus in the Gatehouse: to supplement student learning and exposure to professional artists, designers, and creative minds. (We've held 6 Skinny Tuesday lectures there to date).
- Presented at one Skinny Tuesday on the Intersection of Art & Science: International Universities, Festivals, Residencies.
- Served on the CUE Committee for 3 semesters, during which time the art department revised the curriculum. The revised curriculum was accepted. Most recently reviewed the GSR submitted proposal.